

Homework is due by **11pm of Dec 10**. Send by email to both “regev” (under the cs.nyu.edu domain) and “ry849” (under the nyu.edu domain) with subject line “CSCI-GA 3210 Homework 11” and name the attachment “YOUR NAME HERE HW11.tex/pdf”. There is no need to print it. Start early!

1. <sup>1</sup> In this problem, you will use a PRG to implement what we’ll call a secure “locking” scheme. A locking scheme is a protocol between two players, a locker  $L$  and a verifier  $V$ . It allows  $L$  to lock itself into one of two choices (0 or 1) without  $V$  knowing which choice was made, then later reveal its choice. The protocol works in two phases: in the first “locking” phase,  $L$  and  $V$  exchange some messages, which result in  $L$  being bound to its (secret) choice bit. In the second “unlocking” phase,  $L$  reveals its choice bit and some additional information, which allows  $V$  to check consistency with the earlier messages.

We define the following model for a locking scheme, in which the locking phase consists of an initial message from the verifier, followed by a response from the locker.

- The verifier  $V()$  is a PPT algorithm that takes no input (except for the implicit security parameter  $1^n$  and its random coins) and outputs some message  $v \in \{0, 1\}^*$ .
- The locker  $L(\sigma, v; r_L)$  is a PPT algorithm that takes a choice bit  $\sigma \in \{0, 1\}$ , the verifier’s initial message  $v$ , and random coins  $r_L$ , and outputs some message  $\ell \in \{0, 1\}^*$ .

In the unlocking phase, the locker simply reveals  $\sigma$  and  $r_L$ , and the verifier checks that  $\ell = L(\sigma, v; r_L)$ .

- (a) (3 points) A secure locking scheme should be “hiding,” i.e., a malicious (but computationally *bounded*) verifier  $V^*$  should not be able to learn anything about the honest locker  $L$ ’s choice bit  $\sigma$ , no matter what initial message  $v^*$  the malicious verifier sent.

Using the notion of indistinguishability, give a formal definition of this hiding property.

- (b) (3 points) A secure locking scheme should also be “binding” against even a computationally *unbounded* malicious locker  $L^*$ . That is, there should not exist any  $\ell^*$  that can successfully be unlocked as both choice bits  $\sigma \in \{0, 1\}$ , except with negligible probability over the choice of the honest verifier  $V$ ’s initial message  $v$ .

Give a formal definition of this binding property.

- (c) (3 points) Let  $G$  be any length-tripling function, i.e., one for which  $|G(x)| = 3|x|$  for every  $x \in \{0, 1\}^*$ . Give an upper bound on the probability, over the choice of a random  $3n$ -bit string  $R$ , that there exist two inputs  $x_1, x_2 \in \{0, 1\}^n$  such that  $G(x_1) \oplus G(x_2) = R$ .
- (d) (6 points) Let  $G$  be a length-tripling PRG (which we have seen can be obtained from any PRG). Use  $G$  to construct a secure locking scheme, and prove that it is both hiding and binding according to your definitions. I need a hint! (ID 19922)
- (e) (0 points) Think how using the locking scheme two remote parties can toss a fair coin over the Internet, even if one of them is dishonest. For more discussion and cool applications, see Dodis’s lecture 14.

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<sup>1</sup>From Peikert