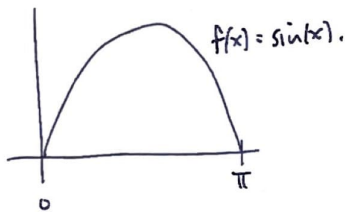


Approximation in L^2 using orthogonal polynomials

Example Compute the best quadratic L^2 norm approximation to $f(x) = \sin x$ on $(0, \pi)$ with weight function $w(x) = 1$.



The first 3 Legendre polynomials on $(-1, 1)$ are:

$$P_0(x) = 1$$

$$P_1(x) = x$$

$$P_2(x) = x^2 - \frac{1}{3}$$

To define these functions on $(0, \pi)$, let $t = \frac{x+1}{2}\pi$
 $\Rightarrow x = \frac{2t}{\pi} - 1$

So the shifted orthogonal polynomials are:

$$\tilde{P}_0(t) = 1$$

$$\tilde{P}_1(t) = x = \frac{2t}{\pi} - 1 = \frac{2}{\pi}(t - \frac{\pi}{2})$$

$$\tilde{P}_2(t) = x^2 - \frac{1}{3} = \left(\frac{2t}{\pi} - 1\right)^2 - \frac{1}{3}$$

$$= \frac{4t^2}{\pi^2} - \frac{4t}{\pi} + 1 - \frac{1}{3}$$

$$= \frac{4}{\pi} \left(\frac{t^2}{\pi} - t + \frac{\pi}{6} \right)$$

The best approximation is given by the projection of f onto $\text{span}\{\tilde{P}_0, \tilde{P}_1, \tilde{P}_2\}$. Let $q =$ best 2nd-degree pol. approximation.

$$\Rightarrow q = \frac{(f, \tilde{P}_0)}{(\tilde{P}_0, \tilde{P}_0)} \tilde{P}_0 + \frac{(f, \tilde{P}_1)}{(\tilde{P}_1, \tilde{P}_1)} \tilde{P}_1 + \frac{(f, \tilde{P}_2)}{(\tilde{P}_2, \tilde{P}_2)} \tilde{P}_2$$

So (f, \tilde{P}_k) can be computed using:

$$\int_0^\pi x \sin x \, dx = \sin x - x \cos x$$

$$\int_0^\pi x^2 \sin x \, dx = 2x \sin x - (x^2 - 2) \cos x$$



A bit about orthogonal polynomials

All orthogonal polynomials are eigenfunctions of a differential operator:

$$Lu = -\frac{1}{w} (pu')' + qu, \quad \text{with } p, q, w \text{ functions}$$

Storm-Liouville Operator

It can be shown that L is a self-adjoint linear operator (given suitable boundary conditions),

show by
 $(Lu, v) = (u, Lv)$
+ boundary conditions

and therefore it has real eigenvalues:

$$Lu = \lambda u, \quad \lambda \text{ is real.}$$

\Rightarrow The eigenfunctions are orthogonal with respect to the inner product $(u, v) = \int u(x)v(x)w(x)dx$.

Ex: Legendre polynomials

P_n satisfies the Sturm-Liouville eigenfunction problem:

$$\frac{d}{dx} \left((1-x^2) \frac{d}{dx} \right) P_n(x) = -n(n+1) P_n(x).$$

Numerical Evaluation of Orth. Pol's

All orthogonal polynomials ~~are~~ satisfy a "three-term-recurrence" formula of the form:

$$q_n(x) = (x + a_n)q_{n-1}(x) + b_n q_{n-2} \quad \text{for } n=2,3,\dots$$

$$q_0(x) = 1$$

$$q_1(x) = x + a_1$$

$$\left[\begin{array}{l} \text{Alternative form:} \\ q_{n+1} = a_n x q_n + b_n q_{n-1} \end{array} \right.$$

Since they are orthogonal, the coefficients are given by

$$a_n = - \frac{(x P_{n-1}, P_{n-1})}{(P_{n-1}, P_{n-1})}$$

$$b_n = - \frac{(P_{n-1}, P_{n-1})}{(P_{n-2}, P_{n-2})}$$

Ex: Legendre:
$$P_{n+1}(x) = \frac{2n+1}{n+1} x P_n(x) - \frac{n}{n+1} P_{n-1}(x)$$

Chebyshev:
$$T_{n+1}(x) = 2x T_n(x) - T_{n-1}(x)$$

Hermite:
$$H_{n+1}(x) = 2x H_n(x) - 2n H_{n-1}(x)$$

Stability comes from an analysis of
$$\begin{pmatrix} 0 & 1 \\ b_n & a_n x \end{pmatrix} \begin{pmatrix} q_{n-1} \\ q_n \end{pmatrix} = \begin{pmatrix} q_n \\ q_{n+1} \end{pmatrix}$$

Numerical Integration

Almost no integral can be computed analytically, they must be evaluated numerically.

Ex:

$$\underbrace{\operatorname{erf}(x)}_{\text{error function}} = \frac{2}{\sqrt{\pi}} \int_0^x e^{-t^2} dt$$

Application ODEs, initial value problems

$$(*) \quad y'(t) = f(t)$$

$$y(0) = y_0$$

The analytic solution is

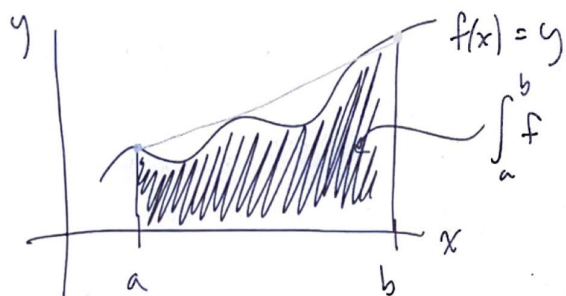
$$y(t) = y_0 + \int_0^t f(\tau) d\tau$$

All numerical methods for solving (*) are based on numerically approximating the integral.

More to come later...

The Trapezoidal (Trapezium) Rule

The most basic numerical integration technique:



Option 1: Approximate f on $[a, b]$ by a line, integrate the line.

Area under this line is

$$\underbrace{(b-a)}_{\text{width}} \underbrace{\frac{f(a) + f(b)}{2}}_{\text{average of edge heights}} \approx \int_a^b f(x) dx.$$

Area of a trapezoid.

① f was approximated by a line which interpolated f at $x=a$ and $x=b$.

② This interpolating line was integrated.

The trapezoidal rule is a special case of more general numerical integration formulas known as Newton-Cotes rules:

Idea Interpolate f on $[a, b]$, and then integrate the interpolating polynomial.

This can be done with arbitrarily high degree (high order interpolation) but remember: the interpolating polynomial may suffer from Runge's Phenomena.