

Sept 25, 2019

Last time:

- Numerical Methods for Initial Value problems

$$y'(t) = f(t, y)$$

$$y(t_0) = y_0$$

Explicit Euler's Method

Since $y(t) = y_0 + \int_{t_0}^t f(s, y(s)) ds$, the solution can be approximated as:

$$y(t) \approx y_0 + (t-t_0) f(t_0, y_0) \quad \leftarrow \text{the error is } \mathcal{O}((t-t_0)^2) \text{ (on one step).}$$

\Rightarrow If $t_e = t_0 + h$, then

$$y_{e+1} = y_e + h f(t_e, y_e) \quad \text{EXPLICIT EULER}$$

More generally, after many timesteps, if $h \rightarrow h/2$, then the error decreases by a factor of $\frac{1}{2}$ as well \Rightarrow first order convergent

Implicit Euler's Method

The integral above could have been approximated by

$$y(t) \approx y_0 + (t-t_0) f(t, y(t)) \quad \leftarrow \text{now solve for } y(t).$$

$$\Rightarrow y_{e+1} = y_e + h f(t_{e+1}, y_{e+1}).$$

- Error is the same as explicit Euler, stability is better.

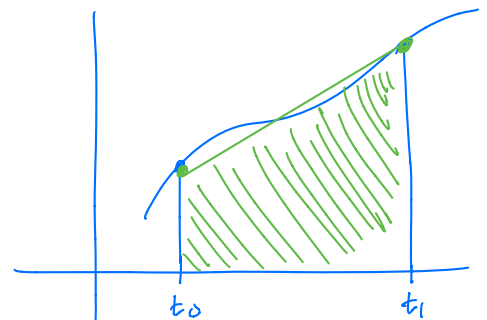
A better approximation

$$y(t_1) = y_0 + \int_{t_0}^{t_1} f(s, y(s)) ds$$

$$\approx y_0 + \underbrace{\frac{h}{2} (f(t_0, y_0) + f(t_0, y(t_1)))}_{\text{Trapezoidal Rule}}$$

Trapezoidal Rule
error is $\mathcal{O}(h^3)$.

Also an
implicit Method



\Rightarrow Global Error is $\mathcal{O}(h^2)$.

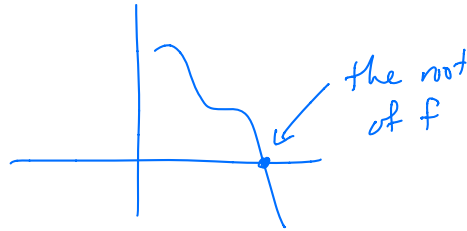
How do we solve these equations for y_{e+1} in implicit methods for IVPs?

Newton's Method

In general, can be used to solve equations of the form:

$$f(x) = 0$$

"Nonlinear
root finding"



To derive, Taylor expand f around some point near the root, x' :

$$f(x) \approx f(x') + f'(x')(x-x')$$

Now, if x is the root of f , then $f(x) = 0$, solve for x :

$$0 \approx f(x') + f'(x')(x-x')$$

$$\frac{-f(x')}{f'(x')} \approx x - x' \quad \Rightarrow \quad \boxed{x \approx x' - \frac{f(x')}{f'(x')}}.$$

Starting with initial guess x_0 , Newton's Method is then

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}.$$

It can be shown that if x_0 is close enough to the root, x^* , and $f'' \neq 0$, then

$$\underbrace{|x_{k+1} - x^*| \leq C |x_k - x^*|^2}$$

Quadratic Convergence.

This is very fast: If $|x_0 - x^*| \sim 10^{-1}$

$$|x_1 - x^*| \sim 10^{-2}$$

$$|x_2 - x^*| \sim 10^{-4}$$

$$|x_3 - x^*| \sim 10^{-8}$$

$$|x_4 - x^*| \sim 10^{-16}$$

← "machine precision"

Computers only do arithmetic to about 16 digits of precision

Quick sketch of Proof

Taylor expand (use Taylor's Thm)

$$f(x) = f(x') + f'(x')(x-x') + \frac{f''(\xi)}{2}(x-x')^2.$$

Solve for x^* if x^* is root ($f(x^*)=0$):

$$x^* = x' - \frac{f(x')}{f'(x')} - \frac{f''(\xi)}{2f'(x')} (x^* - x')^2$$

Set $x' = x_n$.

$$x^* = x_n - \frac{f(x_n)}{f'(x_n)} - \frac{f''(\xi)}{2f'(x_n)} (x^* - x_n)^2$$

Subtract

$$x_{n+1} - x^* = \underbrace{x_n - \frac{f(x_n)}{f'(x_n)}}_{\text{Newton}} - \underbrace{\left(x_n - \frac{f(x_n)}{f'(x_n)} - \frac{f''(\xi)}{2f'(x_n)} (x^* - x_n)^2 \right)}_{\text{Taylor}}$$

$$= \frac{f''(\xi)}{2f'(x_n)} (x^* - x_n)^2$$

$$\Rightarrow |x_{n+1} - x^*| \leq \frac{1}{2} \left| \frac{f''(\xi)}{f'(x_n)} \right| |x^* - x_n|^2 \quad \square$$

Next topic 2nd order linear differential equations

General form $y'' = f(t, y, y')$

Linear implies that the form of the equation is:

$$y'' + p(t)y' + q(t)y = g(t).$$

This is a much richer and more interesting class of equations.

Unsurprisingly, two extra conditions

need to be enforced to uniquely specify the solution.

$$\text{Ex: } \begin{array}{l} y(t_0) = y_0 \\ y'(t_0) = y'_0 \end{array} \quad \Bigg| \quad \text{STILL AN IVP}$$

Contrast this with the other type of 2nd order linear differential equation that we will study: two-point boundary value problems:

$$\text{Solve } y'' + py' + qy = g \quad \text{on } [a, b] \quad \text{with } y(a) = y_0$$

$$y(b) = y_1$$

and methods
The theory is very different, in fact.

Ex: IVP 2nd order equation from physics $\because F = ma$

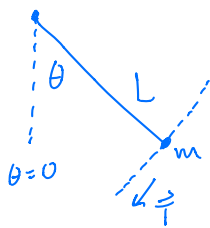
If $x(t)$ = location of particle at time t , then

$x'(t)$ = velocity

$x''(t)$ = acceleration

so if a force function $F(t)$ is applied, the equation of motion is $F(t) = m a(t) = m x''(t)$.

Ex2: Motion of pendulum



Force on the mass in the tangential direction \vec{T} is given by $F = -mg \sin \theta$ \leftarrow with respect to xyz-coordinates.

The change in arclength s is related to θ by

$$s = L\theta, \quad \text{so that}$$

$$\frac{ds}{dt} = L \frac{d\theta}{dt}, \quad \frac{d^2s}{dt^2} = L \frac{d^2\theta}{dt^2}$$

non-linear
 \downarrow
equation.

$$\Rightarrow F = ma \Rightarrow -mg \sin \theta = mL \frac{d^2\theta}{dt^2} \Rightarrow \frac{d^2\theta}{dt^2} + \frac{g}{L} \sin \theta = 0$$

Specifying

$$\theta(0) = \theta_0$$

$$\theta'(0) = \theta'_0$$

uniquely determines the motion of the pendulum.