

# Advanced Machine Learning

## Bandit Problems

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# Multi-Armed Bandit Problem

- **Problem:** which arm of a  $K$ -slot machine should a gambler pull to maximize his cumulative reward over a sequence of trials?
  - stochastic setting.
  - adversarial setting.



# Motivation

- Clinical trials: potential treatments for a disease to select from, new patient or category at each round ([Thompson, 1933](#)).
- Ads placement: selection of ad to display out of a finite set (which could vary with time though) for each new web page visitor.
- Adaptive routing: alternative paths for routing packets through a “series of tubes” or alternative roads for driving from a source to a destination.
- Games: different moves at each round of a game such as chess, or Go.

# Key Problem

- Exploration vs exploitation dilemma (or trade-off):
  - inspect new arms with possibly better rewards.
  - use existing information to select best arm.

# Outline

- Stochastic bandits
- Adversarial bandits

# Stochastic Model

- $K$  arms: for each arm  $i \in \{1, \dots, K\}$ ,
  - reward distribution  $P_i$ .
  - reward mean  $\mu_i$ .
  - gap to best:  $\Delta_i = \mu^* - \mu_i$ , where  $\mu^* = \max_{i \in [1, K]} \mu_i$ .

# Bandit Setting

- For  $t = 1$  to  $T$  do
  - player selects action  $I_t \in \{1, \dots, K\}$  (randomized).
  - player receives reward  $X_{I_t, t} \sim P_{I_t}$ .
- Equivalent descriptions:
  - on-line learning with **partial information** ( $\neq$  full).
  - one-state **MDPs** (Markov Decision Processes).

# Objectives

## ■ Expected regret

$$\mathbb{E}[R_T] = \mathbb{E} \left[ \max_{i \in [1, K]} \sum_{t=1}^T X_{i,t} - \sum_{t=1}^T X_{I_t,t} \right].$$

## ■ Pseudo-regret

$$\begin{aligned} \bar{R}_T &= \max_{i \in [1, K]} \mathbb{E} \left[ \sum_{t=1}^T X_{i,t} - \sum_{t=1}^T X_{I_t,t} \right]. \\ &= \mu^* T - \mathbb{E} \left[ \sum_{t=1}^T X_{I_t,t} \right]. \end{aligned}$$

## ■ By Jensen's inequality, $\bar{R}_T \leq \mathbb{E}[R_T]$ .



# Expected Regret

- If  $(X_{i,t} - \mu_i)$ s take values in  $[-r, +r]$ , then

$$\mathbb{E} \left[ \max_{i \in [1, K]} \sum_{t=1}^T (X_{i,t} - \mu^*) \right] \leq r \sqrt{2T \log K}.$$

- The  $O(\sqrt{T})$  dependency cannot be improved;  
→ better guarantees can be achieved for pseudo-regret.

# Pseudo-Regret

- Expression in terms of  $\Delta_i$ s:

$$\bar{R}_T = \sum_{i=1}^K \mathbb{E}[T_i(T)] \Delta_i ,$$

where  $T_i(t)$  denotes the number of times arm  $i$  was pulled up to time  $t$ ,  $T_i(t) = \sum_{s=1}^t 1_{I_s=i}$ .

- Proof: 
$$\begin{aligned} \bar{R}_T &= \mu^* T - \mathbb{E} \left[ \sum_{t=1}^T X_{I_t,t} \right] = \mathbb{E} \left[ \sum_{t=1}^T (\mu^* - X_{I_t,t}) \right] \\ &= \mathbb{E} \left[ \sum_{t=1}^T \sum_{i=1}^K (\mu^* - X_{i,t}) 1_{I_t=i} \right] = \sum_{t=1}^T \sum_{i=1}^K \mathbb{E}[(\mu^* - X_{i,t})] \mathbb{E}[1_{I_t=i}] \\ &= \sum_{i=1}^K (\mu^* - \mu_i) \mathbb{E} \left[ \sum_{t=1}^T 1_{I_t=i} \right] = \sum_{i=1}^K \mathbb{E}[T_i(T)] \Delta_i. \end{aligned}$$

# $\epsilon$ -Greedy Strategy

(Auer et al. 2002a)

- At time  $t$ ,
  - with probability  $1 - \epsilon_t$ , select arm  $i$  with best emp. mean.
  - with probability  $\epsilon_t$ , select random arm.
- For  $\epsilon_t = \min(\frac{6K}{\Delta^2 t}, 1)$ , with  $\Delta = \min_{i: \Delta_i > 0} \Delta_i$ ,
  - for  $t \geq \frac{6K}{\Delta^2}$ ,  $\Pr[I_t \neq i^*] \leq \frac{C}{\Delta^2 t}$  for some  $C > 0$ .
  - thus,  $\mathbb{E}[T_i(T)] \leq \frac{C}{\Delta^2} \log T$  and  $\bar{R}_T \leq \sum_{i: \Delta_i > 0} \frac{C \Delta_i}{\Delta^2} \log T$ .
- Logarithmic regret but,
  - requires knowledge of  $\Delta$ .
  - sub-optimal arms treated similarly (naive search).

# UCB Strategy

(Lai and Robbins, 1985; Agrawal 1995; Auer et al. 2002a)

- Optimism in face of uncertainty:
  - at each time  $t \in [1, T]$  compute upper confidence bound (UCB) on the expected reward of each arm  $i \in [1, K]$ .
  - select arm with largest UCB.
- Idea: wrong arm  $i$  cannot be selected for too long.
  - by definition,  $\mu_i \leq \mu^* \leq \text{UCB}_i$ .
  - pulling  $i$  often  $\longrightarrow$  UCB closer to  $\mu_i$ .



# Note on Concentration Ineqs

- Let  $X$  be a random variable such that for all  $t \geq 0$ ,

$$\log \mathbb{E} [e^{t(X - \mathbb{E}[X])}] \leq \Psi(t),$$

where  $\Psi$  is a convex function. For Hoeffding's inequality and  $X \in [a, b]$ ,  $\Psi(t) = \frac{t^2(b-a)^2}{8}$ .

- Then, 
$$\begin{aligned} \mathbb{P}[X - \mathbb{E}[X] > \epsilon] &= \mathbb{P}[e^{t(X - \mathbb{E}[X])} > e^{t\epsilon}] \\ &\leq \inf_{t>0} \left\{ e^{-t\epsilon} \mathbb{E}[e^{t(X - \mathbb{E}[X])}] \right\} \\ &\leq \inf_{t>0} \left\{ e^{-t\epsilon} e^{\Psi(t)} \right\} \\ &= e^{-\sup_{t>0} \{t\epsilon - \Psi(t)\}} \\ &= e^{-\Psi^*(\epsilon)}. \end{aligned}$$

# UCB Strategy

- Average reward estimate for arm  $i$  by time  $t$ :

$$\hat{\mu}_{i,t} = \frac{1}{T_i(t)} \sum_{s=1}^t X_{i,s} 1_{I_s=i}.$$

- Concentration inequality (e.g., Hoeffding's ineq.):

$$\Pr[\mu_i - \frac{1}{t} \sum_{s=1}^t X_{i,s} > \epsilon] \leq e^{-t\psi^*(\epsilon)}.$$

- Thus, for any  $\delta > 0$ , with probability at least  $1 - \delta$ ,

$$\mu_i < \frac{1}{t} \sum_{s=1}^t X_{i,s} + \psi^{*-1}\left(\frac{1}{t} \log \frac{1}{\delta}\right).$$

# $(\alpha, \psi)$ -UCB Strategy

- Parameter  $\alpha > 0$ ;  $(\alpha, \psi)$ -UCB strategy consists of selecting at time  $t$

$$I_t \in \operatorname{argmax}_{i \in [1, K]} \left[ \hat{\mu}_{i, t-1} + \psi^{*-1} \left( \frac{\alpha \log t}{T_i(t-1)} \right) \right].$$

# $(\alpha, \psi)$ -UCB Guarantee

- **Theorem:** for  $\alpha > 2$ , the pseudo-regret of  $(\alpha, \psi)$ -UCB satisfies

$$\overline{R}_T \leq \sum_{i: \Delta_i > 0} \left( \frac{\alpha \Delta_i}{\psi^*\left(\frac{\Delta_i}{2}\right)} \log T + \frac{\alpha}{\alpha - 2} \right).$$

- for Hoeffding's lemma,  $\alpha$ -UCB,  $\psi^*(\epsilon) = 2\epsilon^2$  (Auer et al. 2002a),

$$\overline{R}_T \leq \sum_{i: \Delta_i > 0} \left( \frac{2\alpha}{\Delta_i} \log T + \frac{\alpha}{\alpha - 2} \right).$$



# Proof

■ **Lemma:** for any  $s \geq 0$ , and any  $i \in [K]$ ,

$$\sum_{t=1}^T 1_{I_t=i} \leq s + \sum_{t=s+1}^T 1_{I_t=i} 1_{T_i(t-1) \geq s}.$$

■ **Proof:** observe that

$$\sum_{t=1}^T 1_{I_t=i} = \sum_{t=1}^T 1_{I_t=i} 1_{T_i(t-1) < s} + \sum_{t=1}^T 1_{I_t=i} 1_{T_i(t-1) \geq s}.$$

- Now, for  $t^* = \max \{t \leq T : 1_{T_i(t-1) < s} \neq 0\}$ ,

$$\sum_{t=1}^T 1_{I_t=i} 1_{T_i(t-1) < s} = \sum_{t=1}^{t^*} 1_{I_t=i} 1_{T_i(t-1) < s}.$$

- By definition of  $t^*$ , the number of non-zero terms in the sum is at most  $s$ :  $T_i(t^* - 1) < s \Rightarrow \sum_{t=1}^{t^*-1} 1_{I_t=i} < s$ .

# Proof

- For any  $i$  and  $t$  define  $\eta_{i,t-1} = \psi^{*-1}\left(\frac{\alpha \log t}{T_i(t-1)}\right)$ . At time  $t$ , if  $i$  is selected, then

$$(\hat{\mu}_{i,t-1} + \eta_{i,t-1}) - (\hat{\mu}_{i^*,t} + \eta_{i^*,t-1}) \geq 0$$

$$\Leftrightarrow [\hat{\mu}_{i,t-1} - \mu_i - \eta_{i,t-1}] + [2\eta_{i,t-1} - \Delta_i] + [\mu^* - \hat{\mu}_{i^*,t-1} - \eta_{i^*,t-1}] \geq 0.$$

Thus, at least one of these three terms is non-negative.

Also, if one is non-positive, at least one of the other two is non-negative.

# Proof

- To bound the pseudo-regret, we bound  $\mathbb{E}[T_i(T)]$ . But, observe first that

$$T_i(t-1) \geq s = \left\lceil \frac{\alpha \log T}{\psi^*\left(\frac{\Delta_i}{2}\right)} \right\rceil \geq \frac{\alpha \log t}{\psi^*\left(\frac{\Delta_i}{2}\right)} \Rightarrow \Delta_i - 2\eta_{i,t-1} \geq 0.$$

- Thus,

$$\begin{aligned} \mathbb{E}[T_i(T)] &= \mathbb{E} \left[ \sum_{t=1}^T 1_{I_t=i} \right] \\ &\leq s + \mathbb{E} \left[ \sum_{t=s+1}^T 1_{I_t=i} 1_{T_i(t-1) \geq s} \right] \\ &\leq s + \sum_{t=s+1}^T \Pr[\hat{\mu}_{i,t-1} - \mu_{i,t-1} - \eta_{i,t-1} \geq 0] + \Pr[\mu^* - \hat{\mu}_{i^*,t-1} - \eta_{i^*,t-1} \geq 0]. \end{aligned}$$

# Proof

- Each of the two probability terms can be bounded as follows using the union bound:

$$\begin{aligned} & \Pr[\mu^* - \hat{\mu}_{i^*,t-1} - \eta_{i^*,t-1} \geq 0] \\ & \leq \Pr \left[ \exists s \in [1, t]: \mu^* - \frac{1}{s} \sum_{k=1}^s X_{i,k} - \psi^{*-1}\left(\frac{\alpha \log t}{s}\right) \geq 0 \right] \\ & \leq \sum_{s=1}^t \frac{1}{t^\alpha} = \frac{1}{t^{\alpha-1}}. \end{aligned}$$

- Final constant of the bound obtained by further simple calculations.

# Lower Bound

(Lai and Robbins, 1985)

- **Theorem:** for any strategy such that  $E[T_i(T)] = o(T^\beta)$  for any arm  $i$  and any  $\beta > 0$  for any set of Bernoulli reward distributions, the following holds for all Bernoulli reward distributions:

$$\liminf_{T \rightarrow +\infty} \frac{\bar{R}_T}{\log T} \geq \sum_{i: \Delta_i > 0} \frac{\Delta_i}{D(\mu_i \parallel \mu^*)}.$$

- a more general result holds for general distributions.

# Notes

■ Observe that

$$\sum_{i: \Delta_i > 0} \frac{\Delta_i}{D(\mu_i \parallel \mu^*)} \geq \mu^*(1 - \mu^*) \sum_{i: \Delta_i > 0} \frac{1}{\Delta_i},$$

$$\begin{aligned} \text{since } D(\mu_i \parallel \mu^*) &= \mu_i \log \frac{\mu_i}{\mu^*} + (1 - \mu_i) \log \frac{1 - \mu_i}{1 - \mu^*} \\ &\leq \mu_i \frac{\mu_i - \mu^*}{\mu^*} + (1 - \mu_i) \frac{\mu^* - \mu_i}{1 - \mu^*} \\ &= \frac{(\mu_i - \mu^*)^2}{\mu^*(1 - \mu^*)} = \frac{\Delta_i^2}{\mu^*(1 - \mu^*)}. \end{aligned}$$

# Outline

- Stochastic bandits
- Adversarial bandits

# Adversarial Model

- $K$  arms: for each arm  $i \in \{1, \dots, K\}$ ,
  - no stochastic assumption.
  - rewards in  $[0, 1]$ .



# Bandit Setting

■ For  $t = 1$  to  $T$  do

- player selects action  $I_t \in \{1, \dots, K\}$  (randomized).
- player receives reward  $x_{I_t, t}$ .

■ Notes:

- rewards  $x_{i, t}$  for all arms determined by adversary simultaneously with the selection  $I_t$  of an arm by player.
- adversary **oblivious** or **nonoblivious** (or **adaptive**).
- strategies: deterministic, regret of at least  $\frac{T}{2}$  for some (bad) sequences, thus must consider randomization.

# Scenarios

## ■ Oblivious case:

- adversary rewards selected independently of the player's actions; thus, reward vector at time  $t$  only a function of  $t$ .

## ■ Non-oblivious case:

- adversary rewards at time  $t$  function of the player's past actions  $I_1, \dots, I_{t-1}$ .
- notion of regret problematic: cumulative reward compared to a quantity that depends on the player's actions! (single best action in hindsight function of actions  $I_1, \dots, I_T$  played; playing that single "best" action could have resulted in different rewards.)

# Objectives

- Minimize regret ( $\ell_{i,t} = 1 - x_{i,t}$ ), expectation or high prob.:

$$R_T = \max_{i \in [1, K]} \sum_{t=1}^T x_{i,t} - \sum_{t=1}^T x_{I_t,t} = \sum_{t=1}^T \ell_{I_t,t} - \min_{i \in [1, K]} \sum_{t=1}^T \ell_{i,t}.$$

- Pseudo-regret:

$$\bar{R}_T = \mathbb{E} \left[ \sum_{t=1}^T \ell_{I_t,t} \right] - \min_{i \in [1, K]} \mathbb{E} \left[ \sum_{t=1}^T \ell_{i,t} \right].$$

- By Jensen's inequality,  $\bar{R}_T \leq \mathbb{E}[R_T]$ .

# Importance Weighting

- In the bandit setting, the cumulative loss of each arm is not observed, so how should we update the probabilities?
- Estimates via surrogate loss:

$$\tilde{\ell}_{i,t} = \frac{\ell_{i,t}}{p_{i,t}} 1_{I_t=i} ,$$

where  $\mathbf{p}_t = (p_{1,t}, \dots, p_{K,t})$  is the probability distribution the player uses at time  $t$  to draw an arm ( $p_{i,t} > 0$ ).

- Unbiased estimate: for any  $i$ ,

$$\mathbb{E}_{I_t \sim \mathbf{p}_t} [\tilde{\ell}_{i,t}] = \sum_{j=1}^K p_{j,t} \frac{\ell_{i,t}}{p_{i,t}} 1_{j=i} = \ell_{i,t}.$$

# EXP3

(Auer et al. 2002b)

EXP3( $K$ )

```
1   $\mathbf{p}_1 \leftarrow (\frac{1}{K}, \dots, \frac{1}{K})$ 
2   $(\tilde{L}_{1,0}, \dots, \tilde{L}_{K,0}) \leftarrow (0, \dots, 0)$ 
3  for  $t \leftarrow 1$  to  $T$  do
4       $\text{SAMPLE}(I_t \sim \mathbf{p}_t)$ 
5       $\text{RECEIVE}(\ell_{I_t,t})$ 
6      for  $i \leftarrow 1$  to  $K$  do
7           $\tilde{\ell}_{i,t} \leftarrow \frac{\ell_{i,t}}{p_{i,t}} 1_{I_t=i}$ 
8           $\tilde{L}_{i,t} \leftarrow \tilde{L}_{i,t-1} + \tilde{\ell}_{i,t}$ 
9      for  $i \leftarrow 1$  to  $K$  do
10          $p_{i,t+1} \leftarrow \frac{e^{-\eta \tilde{L}_{i,t}}}{\sum_{j=1}^K e^{-\eta \tilde{L}_{j,t}}}$ 
11  return  $\mathbf{p}_{T+1}$ 
```

EXP3 (Exponential weights for Exploration and Exploitation)

# EXP3 Guarantee

- **Theorem:** the pseudo-regret of EXP3 can be bounded as follows:

$$\overline{R}_T \leq \frac{\log K}{\eta} + \frac{\eta KT}{2}.$$

Choosing  $\eta$  to minimize the bound gives

$$\overline{R}_T \leq \sqrt{2KT \log K}.$$

- **Proof:** similar to that of EG, but we cannot use Hoeffding's inequality since  $\tilde{\ell}_{i,t}$  is unbounded.

# Proof

■ Potential:  $\Phi_t = \log \sum_{i=1}^K e^{-\eta \tilde{L}_{i,t}}$ .

■ Upper bound:

$$\begin{aligned}\Phi_t - \Phi_{t-1} &= \log \frac{\sum_{i=1}^K e^{-\eta \tilde{L}_{i,t}}}{\sum_{i=1}^N e^{-\eta \tilde{L}_{i,t-1}}} = \log \frac{\sum_{i=1}^K e^{-\eta \tilde{L}_{i,t-1}} e^{-\eta \tilde{\ell}_{i,t}}}{\sum_{i=1}^N e^{-\eta \tilde{L}_{i,t-1}}} \\&= \log \left[ \mathbb{E}_{i \sim \mathbf{p}_t} \left[ e^{-\eta \tilde{\ell}_{i,t}} \right] \right] \\&\leq \mathbb{E}_{i \sim \mathbf{p}_t} \left[ e^{-\eta \tilde{\ell}_{i,t}} \right] - 1 \quad (\log x \leq x - 1) \\&\leq \mathbb{E}_{i \sim \mathbf{p}_t} \left[ -\eta \tilde{\ell}_{i,t} + \frac{\eta^2}{2} \tilde{\ell}_{i,t}^2 \right] \quad (e^{-x} \leq 1 - x + \frac{x^2}{2}) \\&= -\eta \mathbb{E}_{i \sim \mathbf{p}_t} [\tilde{\ell}_{i,t}] + \frac{\eta^2}{2} \mathbb{E}_{i \sim \mathbf{p}_t} \left[ \frac{l_{i,t}^2 1_{I_t=i}}{p_{i,t}^2} \right] \\&= -\eta \ell_{I_t,t} + \frac{\eta^2}{2} \frac{l_{I_t,t}^2}{p_{I_t,t}} \leq -\eta \ell_{I_t,t} + \frac{\eta^2}{2} \frac{1}{p_{I_t,t}}.\end{aligned}$$

# Proof

■ **Upper bound:** summing up the inequalities yields

$$\mathbb{E}[\Phi_T - \Phi_0] \leq -\eta \mathbb{E}_{I_t \sim \mathbf{p}_t} \left[ \sum_{t=1}^T \ell_{I_t, t} \right] + \mathbb{E}_{I_t \sim \mathbf{p}_t} \left[ \sum_{t=1}^T \frac{\eta^2}{2p_{I_t, t}} \right] = -\eta \mathbb{E} \left[ \sum_{t=1}^T \ell_{I_t, t} \right] + \frac{\eta^2 KT}{2}.$$

■ **Lower bound:** for all  $j \in [1, K]$ ,

$$\begin{aligned} \mathbb{E}[\Phi_T - \Phi_0] &= \mathbb{E}_{I_t \sim \mathbf{p}_t} \left[ \log \left[ \sum_{i=1}^K e^{-\eta \tilde{L}_{i, T}} \right] - \log K \right] \\ &\geq -\eta \mathbb{E}_{I_t \sim \mathbf{p}_t} [\tilde{L}_{j, T}] - \log K = -\eta \mathbb{E}_{I_t \sim \mathbf{p}_t} [L_{j, T}] - \log K. \end{aligned}$$

■ **Comparison:**

$$\begin{aligned} \forall j \in [1, K], \quad \eta \mathbb{E} \left[ \sum_{t=1}^T \ell_{I_t, t} \right] - \eta \mathbb{E}[L_{j, T}] &\leq \log K + \frac{\eta^2}{2} KT \\ \Rightarrow \bar{R}_T &\leq \frac{\log K}{\eta} + \frac{\eta KT}{2}. \end{aligned}$$



# Notes

## ■ When $T$ is not known:

- standard doubling trick.
- or, use  $\eta_t = \sqrt{\frac{\log K}{Kt}}$ , then  $\bar{R}_T \leq 2\sqrt{KT \log K}$ .

## ■ High probability bounds:

- importance weighting problem: unbounded second moment (see (Cortes, Mansour, MM, 2010)),  $E_{i \sim p_t}[\tilde{\ell}_{i,t}^2] = \frac{\ell_{I_t,t}^2}{p_{I_t,t}}$ .
- (Auer et al., 2002b): mixing probability with a uniform distribution to ensure a lower bound on  $p_{i,t}$ ; but not sufficient for high probability bound.
- solution: biased estimate  $\tilde{\ell}_{i,t} = \frac{\ell_{i,t} 1_{I_t=i} + \beta}{p_{i,t}}$  with  $\beta > 0$  a parameter to tune.

# Lower Bound

(Bubek and Cesa-Bianchi, 2012)

- Sufficient lower bound in a stochastic setting for the pseudo-regret (and therefore for the expected regret).
- **Theorem:** for any  $T \geq 1$  and any player strategy, there exists a distribution of losses in  $\{0, 1\}$  for which

$$\overline{R}_T \geq \frac{1}{20} \sqrt{KT}.$$

# Notes

- Bound of EXP3 matching lower bound modulo Log term.
- Log-free bound:  $p_{i,t+1} = \psi(C_t - \tilde{L}_{i,t})$  where  $C_t$  is a constant ensuring  $\sum_{i=1}^K p_{i,t+1} = 1$  and  $\psi$  increasing, convex, twice differentiable over  $\mathbb{R}^*$  (Audibert and Bubeck, 2010).
  - EXP3 coincides with  $\psi(x) = e^{\eta x}$ .
  - log-free bound with  $\psi(x) = (-\eta x)^{-q}$  and  $q = 2$ .
  - formulation as **mirror descent**.
  - only in oblivious case.

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