Open problems in LLM Theory, DL theory, and the theory of theory.

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Plan for today

Cultural open problems: philosophy; elephants in the room.

- Academics are leaving for industry.
- Theorists are leaving theory.
- Theory needs to use GPUs.
- The point of theory.
- Suggestions for junior theorists.
- Suggestions for senior theorists, culture shifts.
- Interlude: theory toys.
- Technical open problems.

Academics are leaving for industry

Reasons for industry

- Work/life balance; salary; quality-of-life.
- Tolerable bureaucracy/administration.
- Perceived ML progress (Via nuclear reactors, infinite gpu, ...).
- GPU access.

Reasons for academia

- Intellectual freedom; support for curiosity.
- Open source (ignore the industry gaslight).

Theorists becoming applied

- Applied better at appreciating, rewarding, and integrating "incremental" progress; theory culture still is in pen-paper-envelope 1800s.
- Applied utilizes technology, the GPUs do the research; theory is 1800s.
- Therefore theory has slow pace, delayed dopamine; scooping, FOMO, etc.

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- ML Theory jobs rare, subject to random evaluation.
 - Applied work has known metrics (SOTA, code, twitter, citations, papers, managing, etc.); pure math/TCS/stats have known metrics (specific venues and/or questions); ML theory ambiguous, stressful.
 - Is ML theory about modeling? pure abstraction? algorithms???

GPUs and tool use

- ► Applied research culture/GPUs ⇒ fast turnaround.
 - ► Anecdote: (Meta) Llama → (Stanford) Alpaca: 3 days via github, GPU instruction tuning, etc. A valuable/desirable "increment."
 - Why can't we have this for theory? E.g., each of us may have a needle for someone else's secret haystack; but we need to publish needle + 100 page haystack...

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Theory must utilize technology ("Mental lubricant" – Tao).

- Simple uses in this talk: improvized slide format, 20 minute coding upper bound.
- Appreciation of experiments:
 - An experiment is a theorem (Given this architecture and this CPU and this algorithm, with probability 0.999, the output is...).
 - Some proofs look like unrolled code execution! (Least squares.)
 - Math can mislead; experiments can be grounding.
- Lessons from chess:
 - Even with omnipotent theorem-proving but inscrutable computers, humans can learn and progress via the "eval bar."

Point of scientists, mathematicians, and theorists

Scientist

Curious, inquisitive; craves clarity, abstraction.

Mathematician

- Produce mathematics, a crystalline language for clarity and abstraction.
- Mathematics is not automatically tied to natural phenomena; it can grant clean mental models (Kleinberg), but we must be healthily skeptical (Ziwei Ji).

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Math of ML

- If the goal is analysis and pretty math: be content with tangenting away from practice.
- If the goal is to explanation/modelling, perhaps experiment (Allen-Zhu/Li "physics tutorial").
- If the goal is algorithmic: accept that the combination of math and practical consequences is unlikely.

Suggestions for junior theorists (slide deleted by Claude)

- Since the role and evaluation of ML theorists is unclear, some hedging is necessary; papers as trojan horses.
- Balancing hedging and personal taste may lead to omitting mathematics (LORA) or billions of dollars (watermarking).
- Become adept with modern tools (GPUs, LLMs, ...) and be honest with yourself.

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- Feasible culture shifts:
 - Clarify ambiguous evaluation on a per-case basis:
 - Explicit tenure requirements;
 - Explicit or removed internship paper carrots.
 - Shortened theoretical produce/reward loop.
 - Aid the adoption of tools, reduce busywork. (Scary future: LLMs writing/consuming 100 page appendices.)
 - Seek out cultural mistakes.

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- Deep linear predictor $x \mapsto f(x; w) := W_3 W_2 W_1 x$.
- Linearly separable data $\max_{\|u\| \le 1} \min_{(y,x)} yx^T u > 0$.
- Logistic loss $\mathcal{L}(w) := \frac{1}{n} \sum_{i} \ln(1 + \exp(-y_i f(x_i; w))).$

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$$\inf_t \mathcal{L}(w_t) < \frac{\ln(2)}{n}$$

Then:

• $\frac{W_3 W_2 W_1}{\|W_3 W_2 W_1\|} \rightarrow \max \text{ margin}$ • $\frac{W_1}{\|W_1\|} \rightarrow (\text{some fixed vector})(\max \text{ margin})^\top.$ • (Other stuff)

Many open questions:

Rates, paths / early stopping, other singular vectors, etc.



11 / 22



































Analysis Questions

- Can I prove all of this?
- Even with nonlinearities?
- Is it still worthwhile?
- Do we tell reviewers it's worthwhile?
- Should a student work on this?
- ▶ Were these experiments an "eval bar"?

Plan for today

- Cultural open problems: philosophy; elephants in the room.
- Interlude: theory toys.
- Technical open problems.
 - Cautionary tales from deep learning theory.
 - Conditional theory.
 - Small models / industry gaslighting.
 - Frontier algorithms.
 - Next token prediction.
 - Transformer speedups.

Cautionary tales: glacial progress in DLT

First depth separation proof (Telgarsky '16): exist linear-sized deep networks which can not be approximated by subexpoentially-sized shallow networks.

Open: (1) "shallow" = 1 fewer layer; (2) sensitivity to input dimension; (3) practical constructions

LLM consequence: practical, sensitive depth separations in transformers

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Open: (1) practical consequences and minimizer selection for multi-layer networks; (2) early-stopping and regularization paths even when convex; (3) benefits of Adam.

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 Spectrally-normalized margin-based generalization (B-F-T '17).

Open: (1) non-loose bounds; (2) OOD.

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- Contrast: P ≠ NP. It has depth, consequences, significance, and broad applicability. The community supported its "glacial" development:
 - 1955-56, Nash, also Godel to von Neumann. A nonsensical question: search computationally equivalent to verification?
 - 1972, Karp's 21 equivalent formulations.
 - 1998: Arora, Lund, Motwani, Sudan, and Szegedy proved the PCP theorem, recasting the question as checking a constant number of bits in a long "verification."

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Can ML Theory produce similarly deep assumptions?

A target for assumptions: optimization

Goal

Under architecture conditions [..] and data conditions [..], Adam/GD can be early stopped to a solution which (...).

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Desired properties:

- Non-trivially leads interesting optimization results for many problems; can be plugged in for the optimization machinery in many LLM papers (Lee et al. '24, Suzuki et al. '24); existence of interpretable representations at intermediate transformer layers (Anthropic blog, "Towards Monosemanticity..", '23); ...
- Is not clearly true or false.
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Non-candidates: globally optimal solutions to zero-one loss, margin loss, smooth margin loss, regression, blindly regularized variants of each, ...

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Key Observations

- (APX & GEN:) Model size and random initialization seem to smooth.
- ▶ (REP:) model size allows memorization.
- Unknown: various "emergence" is real and relies on large size.

Meta-problem 3: "frontier" algorithms

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Key Considerations

- Unclear if current practices resolve this; humans not equipped to evaluate efficient k-gram on all human knowledge.
- Linguistic research component: next token prediction suffices due to the structure of human language.
- Is "low entropy + memorization" enough? Does the transformer have a damaging "alien bias"?

Meta-problem 5: transformer speedup

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Solve the long context problem.

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Practical Considerations

- Transformers model text intended for finite state humans.
- Consider *not* making this a theorem and institute making a billion dollars.
- > Your solution should not require nuclear power.

Other questions

. . .

Open Areas

- Dataset reweighting in LLMs.
- ► Why transformers optimize so well.
- ► The loss/reward function for reasoning.

Thank you!



(Retrospective comment on slide strategy: loss of personality without "fine-tune"...)

 ${\sf Slides}/{\sf feedback}$

