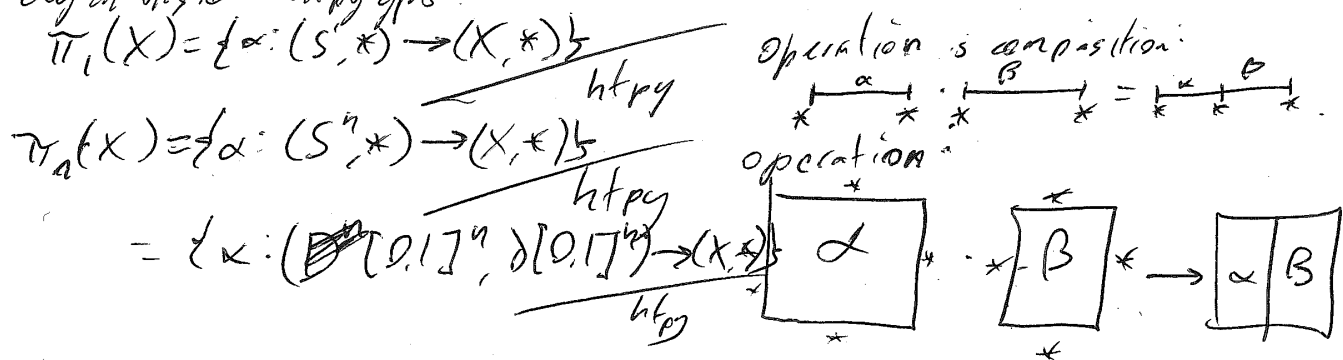


Finish up Morse theory. Last time $\Omega S^n \cong X$
 $\cong \{p\} \cup D^{n-1} \cup D^{2(n-1)} \cup \dots$

Freudenthal Suspension Theorem, Lyusternik-Fet theorem.

Rely on higher htpy ops:

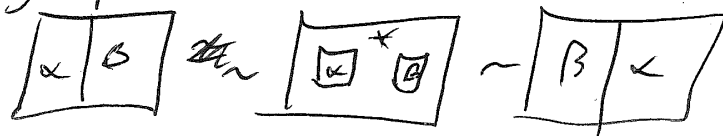


- Measures higher dim top structure: $\pi_k(S^n) = 0$ if $k < n$

$\pi_k(S^n) = \mathbb{Z}$ if $k = n$

- ~~Simplex is~~ Simplex group structure

π_n is abelian:



- But much harder to compute - we don't know $\pi_k(S^n)$ when $k > n$!

Ex: ~~$S^3 \rightarrow S^2$~~ $\pi_3(S^2)$? Hopf fibration

$\alpha: S^3 \rightarrow S^2$

$S^3 = \{ (z, w) \in \mathbb{C}^2 \mid |z|^2 + |w|^2 = 1 \}$

$S^2 = \mathbb{C} \cup \{\infty\}$

$\alpha(z, w) = \frac{z}{w}$

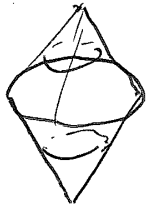
~~Then $\alpha^{-1}(x)$ is a circle~~

In fact, this is a fibration: $\forall x \in S^2, \alpha^{-1}(x) \cong S^1$
 and $\forall x \in S^2, \exists U$ a nbhd of x st. $\alpha^{-1}(U) \cong S^1 \times U$.

~~Further, if we draw S^3 as $\mathbb{R}^3 \cup \{pt\}$, then~~

Further The Hopf invariant of α is the linking number of $H(\alpha) = \text{link}(\alpha^{-1}(x), \alpha^{-1}(y))$ - this is indep of x, y , htpy invt, and $H(\text{const}) = 0, H(\alpha) = 1. \Rightarrow \alpha \neq \text{const}$.

In general, $\pi_k(S^n)$ is not known, but there are patterns - notably:
 Suspension



$\Sigma S^n = S^{n+1}$

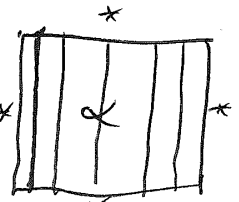
If $\alpha: S^k \rightarrow S^n$

$\Sigma \alpha: \Sigma S^k \rightarrow \Sigma S^n$ - so $\Sigma: \pi_k(S^n) \rightarrow \pi_{k+1}(S^{n+1})$

Freudenthal Suspension Theorem: If $k < 2n-1$, then $\pi_k(S^n) \cong \pi_{k+1}(S^{n+1})$

Pf: If ΩX is loop space of X , then

So: $\pi_{k+1}(S^{n+1}) \cong \pi_k(\Omega S^{n+1})$
 $\cong \pi_k(\{p\} \cup D^n \cup D^n \cup \dots)$



Fact: If X is a CW complex, then the inclusion $X^{(k)} \rightarrow X$ induces an isomorphism $\pi_k(X^{(k)}) \cong \pi_k(X)$ for all $k \leq n$. (Analogous to computer as π_1 for 2-ske(leton).) So:

$\pi_{k+1}(S^{n+1}) \cong \pi_k(\{p\} \cup D^n)$ if $k < 2n-1$.
 $\cong \pi_k(S^n)$

These are the stable homotopy groups of spheres.

Ljusternik-Fet: If M is a ~~Reer~~ closed Riemannian mfd, it contains a closed geodesic.

Pf: If $\pi_1(M) \neq 0$, then we can find a closed geodesic as the curve of minimum length in a free homotopy class.

Suppose M is simply-connected.

Let $\Lambda M =$ free loop space $= \{f: S^1 \rightarrow M\}$, f piecewise smooth.
 Let $E: \Lambda M \rightarrow \mathbb{R}$ be energy.

Can we find critical pts of E ?

Problem: too many critical pts \rightarrow every constant path is a critical point.
 - really, we want critical pts with positive energy.

Minimax method: - critical pt is the minimum highest pt of a path from a dot.

Then: Suppose M is a mfd, $f: M \rightarrow \mathbb{R}$ is a smooth fn s.t. $M_a = f^{-1}((-\infty, a])$ is cpt for all a . If $\alpha: S^k \rightarrow M$, then

$y(\alpha) = \inf_{\beta \sim \alpha} \max_{x \in S^k} f(\beta(x))$ is a critical pt.

Pf: Suppose not. Then $\exists \epsilon > 0$ s.t. f has no critical pts values in $[y(\alpha) - \epsilon, y(\alpha) + \epsilon]$.
 Def. retract $r: M_{y(\alpha) + \epsilon} \rightarrow M_{y(\alpha) - \epsilon}$.
 If $\beta \sim \alpha$ and $\max f(\beta(x)) < y(\alpha) + \epsilon$, then $r \circ \beta \sim \alpha$ and $\max f(r(\beta(x))) < y(\alpha) - \epsilon$.

Let $MC \Omega M$ be the set of const paths. $\exists \epsilon > 0$ s.t.
 Lemma: Any There is a deformation retract $\epsilon \Delta M^\epsilon \rightarrow M$

Pf: If $E(\alpha) < \epsilon$, then $L(\alpha) < \sqrt{\epsilon}$. If ϵ is suff. small, local existence of geodesics implies that we can homotope α to a point along geodesics. This homotopy is continuous on ΔM^ϵ and retracts \parallel

Fact: $\pi_k(M) \cong \pi_{k+1}(M) \oplus \pi_k(M)$, and there is a minimal k s.t. $\pi_k(M) \neq 0$.

Pf of Lusternik-Fet: Let k be s.t. $\pi_k(M) \neq 0$ $\pi_{k-1}(M) = 0$.
 Let $\alpha \in \pi_k(M)$, $\alpha \neq 0$. Then \exists Let $T\alpha \in \pi_{k-1}(M)$
 be corresp element. Claim: $g(T\alpha) > 0$.

~~Pf~~ If $g(T\alpha) < \epsilon$, then $T\alpha$ is homotopic

$r_\epsilon \circ T\alpha \sim T\alpha$, ~~but~~

and $r_\epsilon \circ T\alpha \in \pi_{k-1}(M)$ But $\pi_{k-1}(M) = 0 \Rightarrow T\alpha$ a constant \times .

Break.

Algorithmic in a way: Find the largest nontrivial sphere in M . Sweep it out by paths $M(F)$

~~Next: Curvature and~~ Curvature and geometry - how does curvature affect geodes, surfaces, symmetries of a space? Study spaces of curvature bounds esp. nonpositively curved spaces.

One of the main theorems we'll use is Toponogov's theorem - if curvature of a space satisfies certain ineqs, then metric satisfies ineqs - and these ineqs are stated in terms of comparison to a ~~model space~~ space of constant curvature.

So... let's start by looking at spaces of constant curvature

Thm: $\forall k \in \mathbb{R}$, $\forall n \geq 2 \exists! M_k^n$ (up to isometry) s.t. M_k^n is complete, simply connected, and $\forall x \in M_k^n, \forall v, w \in T_x M_k^n$ linearly independent $K(v, w) = k$

- If $k > 0$, $M_k^n = S^n(\frac{1}{\sqrt{k}})$

- If $k = 0$, $M_k^n = \mathbb{R}^n$

- If $k < 0$, $M_k^n =$ hyperbolic plane.

(Note: Really, we only need three: M_k^n, M_0^n, M_{-1}^n , because scaling by s changes curvature by s^2 .)

Two are familiar, so I'm just going to list some properties

- \mathbb{R}^n - $\text{Isom}(\mathbb{R}^n)$ acts transitively on \mathbb{R}^n w/ pt stabilizer $O(n)$
- $\text{Isom}(\mathbb{R}^n)$ is generated by reflections
 - Consequently, lots of totally geodesic subspaces \rightarrow every plane is the fixed-pt-set of a reflection.

$S^n = \{(x_1, \dots, x_{n+1}) \mid \sum x_i^2 = 1\}$ with metric induced by ~~Riemannian~~ ^{standard} Riemannian metric on \mathbb{R}^{n+1}

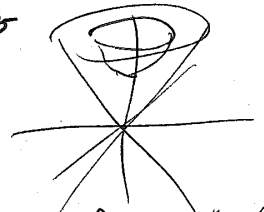
- Consequently, isometries of \mathbb{R}^{n+1} descend
- $\text{Isom}(S^n) = O(n+1)$ acts transitively, point stabilizers are $O(n)$
- Generated by reflections
- lots of totally good subspaces.
- Formula for distance based on norm:
If $x, y \in S^n$, then $\cos d(x, y) = \langle x, y \rangle$

H^n less familiar - couple different models. But here's one model. Hyperboloid model, that is remarkably close to S^n :
note that if $k > 0$,

$M_k^n = \{(x_1, \dots, x_{n+1}) \mid \sum x_i^2 = \frac{1}{k}\}$
So, formally, not unreasonable to take or write

$M_{-1}^n = \{(x_1, \dots, x_{n+1}) \mid \sum x_i^2 = -1\}$ - sphere of radius i . And this works if we make one change -
 $M_{-1}^n = \{(x_1, \dots, x_{n+1}) \mid x_1^2 + \dots + x_n^2 - x_{n+1}^2 = -1\}$

$x_{n+1} > 0$
- pseudo-Riemannian metric on \mathbb{R}^{n+1}
- Lorentz metric on \mathbb{R}^{n+1}



Let Q quadratic form coming from bilinear form (that is not pos. def.)
Metric on H^n : Same as sphere. Let $\langle v, w \rangle_L = v^T \begin{pmatrix} 1 & & \\ & \ddots & \\ & & -1 \end{pmatrix} w$

Lemma: $T_x H^n = x^\perp$

PF: If $v \in \mathbb{R}^{n+1}$ then $\frac{d}{dt} \|x+tv\|_L^2 = \frac{d}{dt} \langle x+tv, x+tv \rangle_L = 2 \langle x+tv, v \rangle_L$

Then $v \in T_x H^n \Leftrightarrow \frac{d}{dt} \|x+tv\|_L^2 \Big|_{t=0} = 0 \Rightarrow \langle x, v \rangle_L = 0$

Lemma: $\langle \cdot, \cdot \rangle_L$ is pos. def on $T_x H^n \forall x \in H^n$

pf: Index $(L, \cdot)_L = -1$ and $\langle x, x \rangle_L < 0$, so pos. def on orthog x^\perp

Cor: $\langle \cdot, \cdot \rangle_L$ induces a Riemannian metric on H^n

Lemma: $\text{Isom}(H^n) = \{ M \in GL_{n+1} \mid M^T \begin{pmatrix} \dots & & & & -1 \end{pmatrix} M = \begin{pmatrix} \dots & & & & -1 \end{pmatrix} \} = O(n, 1)$
 M sends H^n to H^n

Cor: If $M \in GL_{n+1}$, $M \mathbb{H}^n = \mathbb{H}^n$, and $\langle v, w \rangle_L = \langle Mv, Mw \rangle_L \forall v, w \in \mathbb{H}^n$
 then M is an isometry of \mathbb{H}^n .

2016-03-30

Away from differential, more toward geometry - How does curvature affect the usual objects of geometry - curves, surfaces, triangles, symmetries, etc?

~~There are lots of directions to go here - but the direction that I'm most interested in is not especially nonpositively curved spaces~~

Simplest spaces where we can see effects of curvature: ~~model spaces~~
 Spaces of constant curvature (model spaces)

Thm: $\forall k \in \mathbb{R}, \forall n \geq 2, \exists! M_k^n$ (up to isometry), s.t.
 M_k^n is simply-connected, complete, and $K(v, w) = k \forall$ linearly independent $v, w \in T M_k^n$

- If $k > 0$ $M_k^n \cong S^n(\frac{1}{\sqrt{k}})$
- If $k = 0$ $M_k^n \cong \mathbb{R}^n$
- If $k < 0$ $M_k^n \cong$ hyperbolic plane

(In fact, scaling by s multiplies curvature by s^2 , so all M_k^n are scalings of M_1^n, M_0^n, M_{-1}^n)

Uniqueness is not hard to prove - use Jacobi fields to construct \mathbb{R}^n, S^n are familiar, so let us just list some properties:
 \mathbb{R}^n - $\text{Isom}(\mathbb{R}^n)$ acts transitively on \mathbb{R}^n , with pt stabilizer $O(n)$
 - $\text{Isom}(\mathbb{R}^n)$ generated by reflections
 - Consequently, lots of totally-geodesic subspaces - every plane is the fixed-pt set of a reflection

$S^n = \{(x_1, \dots, x_{n+1}) \mid \sum x_i^2 = 1\}$ (all others are scalings)
 (get a lot of properties from \mathbb{R}^{n+1}):

- $\text{Isom}(S^n) = O(n+1)$ acts transitively with $O(n)$ pt. stabilizers
- $\text{Isom}(S^n)$ generated by reflections
- S^n has many totally geodesic subspaces.
- Can write distance d on S^n in terms of norm on \mathbb{R}^{n+1} -
 $\forall x, y \in S^n, d(x, y) = \cos^{-1} \langle x, y \rangle$.

\mathbb{H}^n is more complicated - several different models, depending on what you want to highlight. But the most elegant one is that we can define it in a way that's awfully close to S^n .

If $k > 0$ $M_k^n = \{(x_1, \dots, x_{n+1}) \mid \sum x_i^2 = \frac{1}{k}\}$. So, formally, we could imagine $M_{-1}^n = \{(x_1, \dots, x_{n+1}) \in \mathbb{R}^{n+1} \mid \sum x_i^2 = -1\}$ - the sphere of radius $\sqrt{-1}$. And, if we make one change, this works - instead of the ~~imag~~ Euclidean norm here, we use Lorentz norm.

$$H^n = M_{n-1}^n = \{(x_1, \dots, x_n) \in \mathbb{R}^n \mid x_1^2 + \dots + x_n^2 - x_{n+1}^2 = -1, x_{n+1} > 0\}$$

This is a hyperboloid of two sheets ~~and~~ so we pick the positive one.
 Let $\mathbb{R}^{n,1} = \mathbb{R}^{n+1}$, equipped with form $\langle v, w \rangle = v^T \begin{pmatrix} 1 & & \\ & \ddots & \\ & & -1 \end{pmatrix} w$.

is a form with signature $(n, 1)$ - i.e. index 1, nullity 0.
 (in fact any other such form is the same up to change of basis)

Prop: $\langle \cdot, \cdot \rangle$ induces a Riemannian metric on H^n .

Pf: (Claim: ~~positive definite~~)
 EVTS: $\langle \cdot, \cdot \rangle|_L$ is pos. det. on each tangent space.

If $x \in H^n$, then $T_x H^n = x^\perp$.

Pf: If $v \in \mathbb{R}^{n,1}$, consider $\frac{d}{dt} \|x + tv\|_L^2 = \frac{d}{dt} \langle x + tv, x + tv \rangle_L$

$$= 2 \langle x + tv, v \rangle_L$$

$$\left. \frac{d}{dt} \|x + tv\|_L^2 \right|_{t=0} = 2 \langle v, x \rangle_L$$

$\Rightarrow v \in T_x H^n \Leftrightarrow \langle v, x \rangle_L = 0$
 Then $\langle \cdot, \cdot \rangle_L$ is neg. def on x and index 1, so it is pos. def on x^\perp .

(Cor: ~~Isom(H^n)~~) $O(n, 1) = \{M \in GL(n+1) \mid M \text{ preserves } \langle \cdot, \cdot \rangle_L\}$

$$= \{M \in GL(n+1) \mid (Mv, Mw)_L = (v, w)_L\}$$

$$= \{M \in GL(n+1) \mid v^T \begin{pmatrix} 1 & & \\ & \ddots & \\ & & -1 \end{pmatrix} w = v^T M^T \begin{pmatrix} 1 & & \\ & \ddots & \\ & & -1 \end{pmatrix} w\}$$

sheets of the hyperboloid. - Clearly $O(n) \subset O(n, 1)_+$
~~Fin. dim. Def. Isom(\mathbb{R}^n)~~

Then $\begin{pmatrix} a & \sqrt{a^2-1} \\ \sqrt{a^2-1} & a \end{pmatrix} \in O(1, 1)_+$ so $O(1, 1)_+$ acts transitively on H^1 .

$\Rightarrow O(n, 1)_+$ acts transitively on H^n with $O(n)$ point stabilizers.

Prop: $\text{Isom}(H^n) = O(n, 1)_+$

Pf: Any isom is determined by image of basepoint, derivative at basepoint. Since $O(n, 1)_+$ is transitive on frames, every ℓ contains every isometry.

Cor: ~~H^n has constant sectional curvature~~ [break]

Pf: K is invariant under isometries, and Isom acts transitively on 2-planes. So, H^n is highly symmetric, deduce what a ~~quadric~~ form - what else?

Distance formula:

Distance formula as i Recall

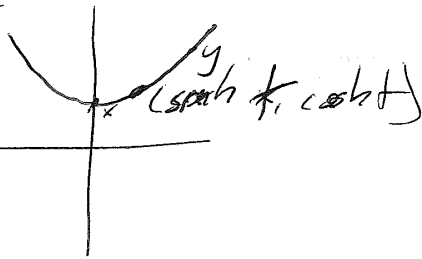
$$\text{if } x, y \in S^n, d(x, y) = \cos^{-1} \langle x, y \rangle.$$

Nearly the same here:

If $x, y \in H^n$, rotate so $x = (0, \dots, 0, 1)$ ~~$\langle x, y \rangle_L = y_2$~~
 $y = (0, \dots, y_1, y_2)$

and we can look at $\int_0^{\cosh^{-1}y_2} \cosh^{-1}y_2$

Then $d(x,y) = \int_0^{\cosh^{-1}y_2} \sqrt{(\cosh^2 t + \sinh^2 t)} dt$
 $= \int_0^{\cosh^{-1}y_2} dt = \cosh^{-1}y_2$
 $= \cosh^{-1} \langle x, y \rangle$



Geodesics are intersections

Thm: If $x \in H^n$, $v, w \in T_x H^n$ then $K(v, w) = -1$ - one between each pair of boundary pts
 Pf: Using Jacobi

Recall: We used Jacobi fields to put polar coords on \mathbb{R}^n . We can identify the model spaces by the circumference of circles: we used Jacobi fields to show that -

in \mathbb{R}^n $L(S, r) = 2\pi r$

Thm: The only $n \geq 2$ complete, simply-connected M^n with constant sectional curvature k , and

Pf: Jacobi eq calculates the metric: $M^n = \mathbb{R}^n, M^n = S^n, M^n = H^n$

$D^2W = R(V, W)V$

Let γ be a

Thm: H^n has $K = -1$

Pf: Clearly \mathbb{R} \mathbb{S}^1 \mathbb{S}^2 acts transitively on \mathbb{R}^2 -planes, so K is const. sectional curv.

Calculate: we can identify model spaces by the circumference of circles:

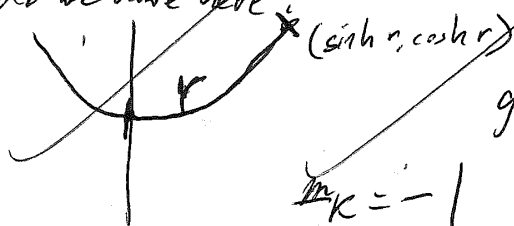
IF $X = M^n_k$, if $V \in T_x X$ is a \mathbb{R}^2 -plane, $\gamma: S^1 \rightarrow V$ is circle of radius r inside V , we can use Jacobi fields to calculate $\| \exp_x \frac{d\gamma}{dt} \|$

$L(S, r) = 2\pi r$ if $k = 0$

$L(S, r) = 2\pi \frac{\sin(r\sqrt{k})}{\sqrt{k}}$ if $k > 0$

$L(S, r) = 2\pi \frac{\sinh(r\sqrt{-k})}{\sqrt{-k}}$ if $k < 0$

Which one do we have here?



rotating around a z-axis gives circle of length $2\pi \sinh(r\sqrt{-k})$

$k = -1$

Thm: $M_{n-1} = H^n$

Pf: $\text{Isom}(H^n)$ acts transitively on the 2-planes, so it suffices to show $K(V,W) = -1$ for some V,W , - lets say at $(0, \dots, 0, 1)$.

Let E_1, E_2 be

We can measure sectional curvature for the circumference of circles; ^{small}

if $E_1, E_2 \in T_{x_0} H^n$ is a frame, ~~let consider~~ let $E_1, E_2 \in T_{x_0} H^n$ be

let $\gamma(t) = \exp(rE_1 \cos t + rE_2 \sin t)$ if V, W orthogonal

then let $\gamma_r(t) = \exp(rE_1 \cos t + rE_2 \sin t)$, $t \in [0, 2\pi]$

$$\frac{d^3}{dr^3} L(\gamma_r) \Big|_{r=0} = -2\pi K(E_1, E_2)$$

(essentially the same calc we did about how things look from far away)

In this case, by the distance formula, γ_r is a circle

of (Euclidean) radius $\sinh r$, in the plane $x_{n+1} = \cosh r$.

Then $L(\gamma_r) = 2\pi \sinh r$ (ie, exponential growth)

$$\text{and } \frac{d^3}{dr^3} L(\gamma_r) \Big|_{r=0} = 2\pi \cosh 0 = 2\pi \Rightarrow K = -1. \quad \square$$

Geometry: Inversive models: ~~The~~ The hyperboloid model is good for calculations, but its hard to get a feeling for what the space is like. So lets look at some models that preserve more of the geometry. Two in particular: disc model, upper half-space model.

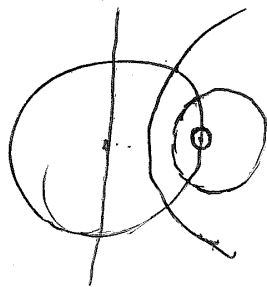
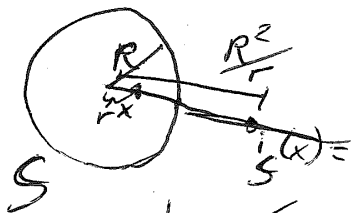
- conformal models - inversive models - isometries are generated by a map inversion - isometries generated by inversions.

- Disc model: $H^n = \{x \in \mathbb{R}^n \mid \|x\| < 1\}$

metric $ds^2 = \frac{4}{(1-r^2)^2} dx^2$

- conformal model: angles are preserved by the metric.

- inversive model: ~~geodesic~~ isometries are generated by inversions



Inversions are

- conformal - order 2

- send circles and lines to circles and lines

- If S is orthogonal to $\mathbb{S}^1 \subset H^n$

then inversion through S is an isometry

- These ~~isometries~~ generate $\text{Isom}(H^n)$

inversions (these are the) - clearly, they generate fixed stabilizer of origin

- ~~one point~~ - transitivity on H^n by composing two

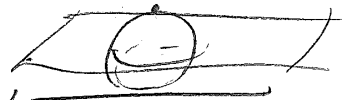
In fact, given two of these, ^{that don't intersect} there's a geodesic \perp orthogonal to both - composing the corresponding inversions is like a translation (hyperbolic isometry)

- Geodesics are arcs of circles

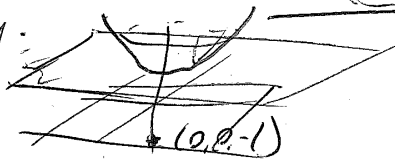
- And this is the same as the hyperboloid model

- 1 way: calculate curvature, & use uniqueness

- Alt: ~~Ster~~ Stereographic projection



- Same thing works for hyperboloid:



is an isometry

(~~out of this~~: Important thing: H^n is big. In \mathbb{R}^n , half-spaces are big - in H^n , not so much: exponential growth



~~We'll see more later but (H^n is very tree-like)~~

~~Other model: even simpler metric~~

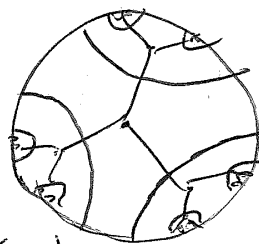
- H^n is tree-like

$$H^n = \{ (x_1, \dots, x_n) \in \mathbb{R}^n \mid x_n > 0 \}$$

$$dx^2 = \frac{1}{x_n^2} ds^2$$

Ex: Construct complete binary tree in H^2 :

- This is an embedding of tree in H^2 $i: T \rightarrow H^2$



- this is bilipschitz: $d_{H^2}(i(x), i(y)) \leq c d_T(x, y)$
 $c^{-1} d_T(x, y) \leq d_{H^2}(i(x), i(y))$

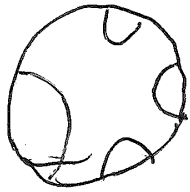
(we'll see later: any two geodesics have a common perpendicular)

- Not possible in \mathbb{R}^2

Ex: Thin triangles. - in tree, in H^2

Last time: Hyperbolic space is tree-like

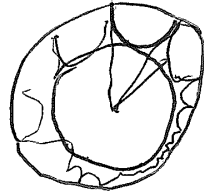
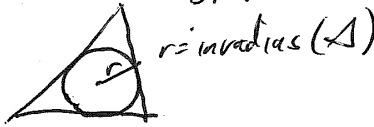
Ex:



Lots of half-spaces

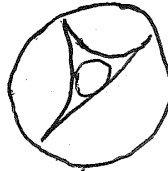
Ex: Boundary at infinity is a tree or a Cantor set
Any two pts connected by a geodesic
Same for hyp.

Ex: Triangles are thin



And the maximum isn't achieved:

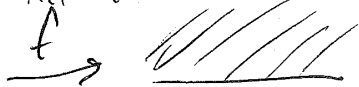
- as the inradius approaches $\log \sqrt{3}$, the vertices go to infinity -



The triangle converges to an ideal triangle, with three vertices on $\partial_\infty H$

To study these, let's introduce another model: upper half space
 $H^n = \{(x_1, \dots, x_n) \mid x_n > 0\}$ $ds^2 = dx_1^2 + \dots + dx_n^2$

This has a lot of the same structure as disc model - still conformal, still inversive (in fact, image of an inversion)



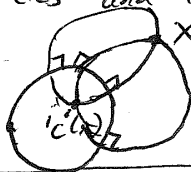
So ~~inversions that preserve the boundary are isometries~~

Thm: Inversions that fix the boundary plane are isometries

~~Pr: If C is a sphere that centered on the $x_n = 0$ plane, then $f(C)$ is a sphere centered orthogonal to ∂D^n~~

~~Then $f \circ i \circ f^{-1}$ is an isometry - claim: $f \circ i \circ f^{-1} = i_C$~~

~~But ~~it's~~ i_C fixes C pointwise, i_C is conformal, sends circles and lines to circles and lines - this determines i_C completely.~~



~~(alternatively, it's easy to calculate)~~

~~Pr: Calculate for unit circle.~~

~~The rest are conjugates, scaling~~

~~Alternatively, do a calculation:~~

~~Advantages Properties: Advantages Properties:~~

- different "obvious" set of symmetries - translations, reflections, rotations preserving parallel to boundary
- scaling - composition of inversions is a scaling



~~These form a group, and that group fixes the point at ∞ - i.e. a point on the boundary.~~

~~- Geodesics are semicircles, vertical lines~~

~~Exercises~~

~~study the boundary action~~ ~~we can see very clearly that~~

- Every Isom of H^n extend to maps on $\mathbb{R}^n \cup \{\infty\}$ -
 in fact, $\text{Isom}(H^n) \cong \text{Möbius transformations of } \mathbb{R}^n \cup \{\infty\}$
 (group generated by all inversions)

- If $n=2$, orientation-preserving isometries are fractional linear transformations

$z \mapsto \frac{az+b}{cz+d}$ where $a, b, c, d \in \mathbb{R}$, $ad-bc=1$.

~~act transitively on all congruent sets~~ - ~~ie~~, translations $z+b$, scalings $\frac{az}{a+d}$ etc.

and $\text{Isom}(H^2) \cong \text{SL}_2(\mathbb{R})$. (And we use this boundary action to classify)

Thm: Isometries of H^n can be classified into three types

- elliptic: conjugate to a rotation/reflection of the unit disc.
- parabolic: conjugate to a translation of the half-space model.
- hyperbolic: conjugate to a scaling + rotation/reflection of half-space.

~~Pf~~: We can use the boundary action to study the space.

- ~~Ex~~ All ideal triangles are congruent (the boundary action is 3-transitive)

- We can classify isometries by their fixed points:

Thm: Isometries of H^n fall into three classes:

- elliptic - conjugate to a rotation/reflection of unit disc
- parabolic - conjugate to a translation of half-space model
- hyperbolic - conjugate to a scaling + rotation/reflection of half-space

Pf: If $f \in \text{Isom}(H^n)$, then f acts on \mathbb{D}^n ~~and~~ extends to a homeo

$f: \mathbb{D}^n \rightarrow \mathbb{D}^n$. By Brouwer, there is at least one fixed point -

- If $f(x) = x$ for some $x \in \mathbb{D}^n$, f is elliptic

- If f has no fixed pts in \mathbb{D}^n , exactly one on $\partial \mathbb{D}^n$

conjugate that to \mathbb{H}^n in half-space model. It's ~~an~~ ~~translation~~ ~~affine~~ map

~~that~~ Then f sends vertical lines to vertical lines - in fact,

planes to planes ~~(\vec{x}, y)~~ ~~f is a scaling, rotation, translation~~

$\Rightarrow f$ acts on \mathbb{R}^{n-1} as a scaling/rotation/translation.

~~Pf~~ $f(\vec{x}) = A\vec{x} + \vec{v}$ for $\forall \vec{x} \in \mathbb{R}^{n-1}$

No fixed pts $\Rightarrow A = I_{n-1}$, so f is a translation

- If f has two fixed pts on $\partial \mathbb{D}^n$, x and y , ~~Pf~~ conjugate to $x=0, y=\infty$.

Then f acts on \mathbb{R}^{n-1} as an affine map preserving \mathbb{Q} -line map

~~map~~ let γ be geod from x to y , then f preserves γ ,

acting as a translation (by log of the scaling factor).

- If f has ≥ 2 fixed points on $\partial \mathbb{D}^n$, it fixes an ideal triangle $\Rightarrow f$ fixes the circumcenter of $\Delta \Rightarrow f$ is elliptic. //

