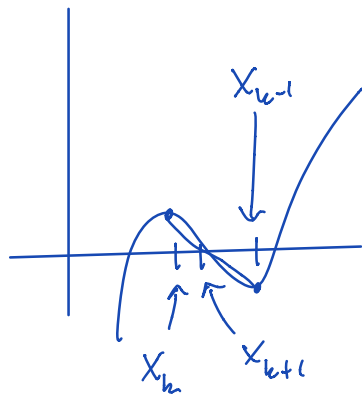


Lecture 3 Numerical Analysis 1/30/18

Last time: Methods for solving $f(x) = 0$

possibly a
nonlinear
function

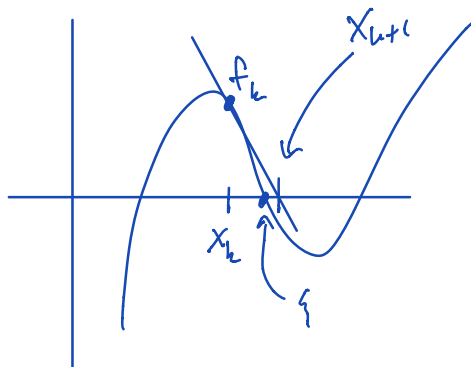
1- secant method



$$x_{k+1} = x_k - \frac{x_k - x_{k-1}}{f_k - f_{k-1}} f_k$$

approximation of
 $1/f'(x_k)$

2- Newton's Method



$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}$$

Convergence is quadratic:

$$|x - x_{k+1}| \sim |x - x_k|^2$$

Now: Revisit the secant method:

$$x_{k+1} = x_k - \frac{x_k - x_{k-1}}{f(x_k) - f(x_{k-1})} f(x_k)$$

an approximation
to $1/f'(x_k)$

In general, the secant method converges slower than Newton's Method, with a rate of:

$$\lim_{k \rightarrow \infty} \frac{|x - x_{k+1}|}{|x - x_k|^q} = \text{const.}$$

$$q = \frac{1}{2} (1 + \sqrt{5}) \approx 1.6$$

(proof omitted)

How about in 2 dimensions? What does Newton's Method look like?

Ex: Solve $f_1(x_1, x_2) = 0$
 $f_2(x_1, x_2) = 0$ $\Leftrightarrow \underbrace{\vec{f}(\vec{x}) = \vec{0}}_{\text{vector form.}}$

Let's recall the multi-variable Taylor series expansion:

$$\begin{aligned}
 f(x_1, x_2) = & f(y_1, y_2) + \left[\frac{\partial f}{\partial x_1}(y_1, y_2) \right] (x_1 - y_1) \\
 & + \left[\frac{\partial f}{\partial x_2}(y_1, y_2) \right] (x_2 - y_2) \\
 & + \left[\frac{\partial^2 f}{\partial x_1 \partial x_2}(y_1, y_2) \right] (x_1 - y_1)(x_2 - y_2) \\
 & + \frac{1}{2} \left[\frac{\partial^2 f}{\partial x_1^2}(y_1, y_2) \right] (x_1 - y_1)^2 \\
 & + \frac{1}{2} \left[\frac{\partial^2 f}{\partial x_2^2}(y_1, y_2) \right] (x_2 - y_2)^2 + \dots
 \end{aligned}$$

2nd-order terms

But f was scalar-valued. What is the vector version of this Taylor expansion?

$$\vec{f}(\vec{x}) = \vec{f}(\vec{y}) + D\vec{f}(\vec{y}) (\vec{x} - \vec{y}) + (\vec{x} - \vec{y})^T H\vec{f}(\vec{y}) (\vec{x} - \vec{y}) + \dots$$

when D is the Jacobian (also sometimes called the derindr of \vec{f}) and H is the Hessian of \vec{f} , involving 2nd derivation: (it is a 3rd order tensor).

$$D\vec{f} = \begin{pmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} \end{pmatrix}$$

$D\vec{f}$ is a matrix

$H\vec{f}$ is not a matrix, but a tensor.

Drop the H term, then we have:

$$\vec{f}(\vec{x}) \approx \vec{f}(\vec{y}) + D\vec{f}(\vec{y}) (\vec{x} - \vec{y})$$

At $\vec{f}(\vec{x}) = \vec{0}$, we have that (i.e. solve for \vec{x})

$$\vec{x} \approx \vec{y} - \underbrace{(D\vec{f}(\vec{y}))^{-1}} \vec{f}(\vec{y})$$

the inverse of the Jacobian, evaluated at \vec{y} .

Therefore Newton's method in higher dimensions is given by:

$$\vec{x}_{k+1} = \vec{x}_k - (D\vec{f}(\vec{x}_k))^{-1} \vec{f}(\vec{x}_k)$$

and convergence is quadratic, assuming that $D\vec{f}$ is invertible, given by

$$\|\vec{z} - \vec{x}_{k+1}\| \sim \|\vec{z} - \vec{x}_k\|^2$$

$\|\cdot\|$ denotes the usual Euclidean norm.

The above formula is the same for n -dimensional root finding:

$$\vec{f}(\vec{x}) = \vec{0} \quad \rightarrow \quad \begin{pmatrix} f_1(x_1, x_2, \dots, x_n) \\ f_2(x_1, x_2, \dots, x_n) \\ \vdots \\ f_n(x_1, x_2, \dots, x_n) \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$$

All of these methods for solving $f(x)=0$ have the following in common: the true root ζ is a fixed-point of the iteration.

Ex: Newton's Method:

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}$$

If $x_k = \zeta$, then

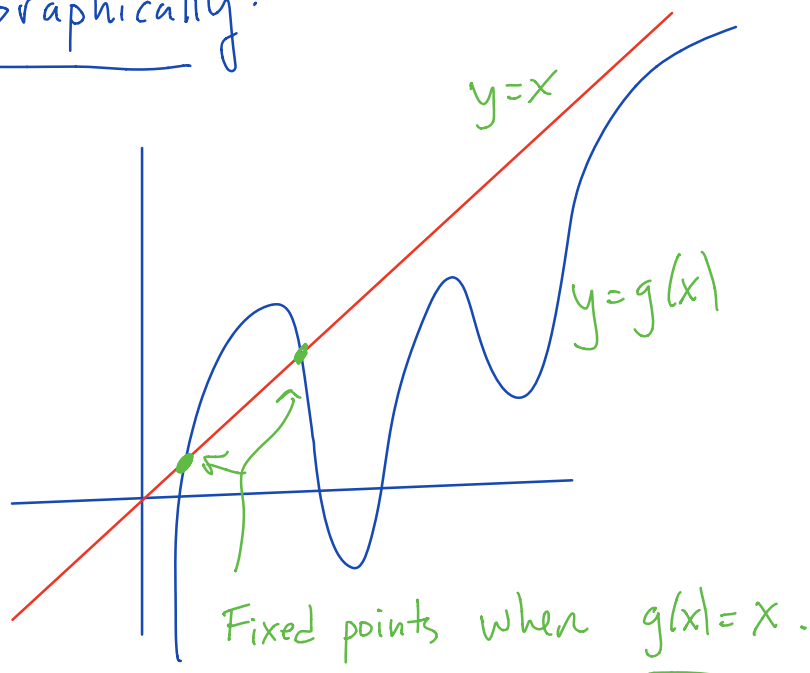
$$x_{k+1} = \zeta - \frac{f(\zeta)}{f'(\zeta)} = \zeta - \frac{0}{f'(\zeta)} = \zeta.$$

So $x_k = \zeta \Rightarrow x_{k+1} = \zeta$.

This way of thinking can be generalized to the question: Are there any values of x such that for some function g , $g(x)=x$?

\Rightarrow Examine the iteration $x_{k+1} = g(x_k)$.

Graphically:



Note that solving $f(x)=0$ is equivalent
to finding a fixed point of $g(x)=f(x)+x$
since $g(x)=x$
 $\Rightarrow f(x)+x=x$

Examples Newton's Method looks for a
fixed point of the function
 $g(x) = x - \frac{f(x)}{f'(x)}$.

Definition A simple iteration is given
by

$$x_{n+1} = g(x_n)$$

When we assume g is continuous on an interval $[a, b]$, and that $g(x) \in [a, b]$ for all $x \in [a, b]$ (this condition guarantees the existence of a fixed point by the following theorem):

Brouwer's Fixed Point Thm: If g is as above then there exists $\xi \in [a, b]$ such that $\xi = g(\xi)$.

Proof: If $g(x) \in [a, b]$ for all $x \in [a, b]$, then it is easy to show that $g(x) - x = h(x)$ has at least one root in $[a, b]$:

Show that $h(a)h(b) < 0$.

Next: without looking at the range of g on $[a,b]$, examine how it maps nearby points:

Definition (Contraction) Let g be continuous on $[a,b]$. The function g is a contraction on $[a,b]$ if there exists a number L with $0 < L < 1$ such that

$$|g(x) - g(y)| < L|x - y| \quad \text{for all } x, y \in [a, b].$$

This means that g maps points to values which are closer together.

If L is allowed to be any positive number, this is known as a Lipschitz condition.