

Homework I Solution

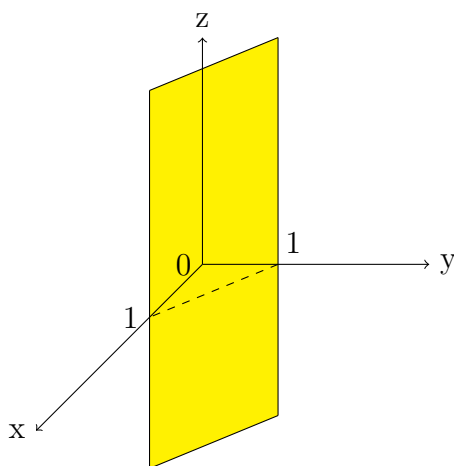
First-Half

1.

$$\begin{aligned}x^2 + y^2 + z^2 - 2x - 4y + 8z &= 15 \\x^2 - 2x + 1 + y^2 - 4y + 4 + z^2 + 8z + 16 &= 15 + 1 + 4 + 16 \\(x - 1)^2 + (y - 2)^2 + (z + 4)^2 &= 36 = 6^2\end{aligned}$$

So this equation represents the sphere centered at $(1, 2, -4)$ with the radius to be 6

2.



3.

$$\begin{aligned}2\vec{u} - 3\vec{v} &= 2 \langle 3, -2, 5 \rangle - 3 \langle -1, 4, 3 \rangle \\ &= \langle 6, -4, 10 \rangle - \langle -3, 12, 9 \rangle \\ &= \langle 9, -16, 1 \rangle\end{aligned}$$

4. We can take $-\frac{1}{|\vec{v}|}\vec{v} = -\frac{1}{3} \langle 2, 2, -1 \rangle = \langle -\frac{2}{3}, -\frac{2}{3}, \frac{1}{3} \rangle$

5.

$$\begin{aligned}\lambda\vec{a} + \mu\vec{b} + \eta\vec{c} &= \lambda \langle 1, 1, -1 \rangle + \mu \langle 1, -1, 1 \rangle + \eta \langle -1, 1, 1 \rangle \\ &= \langle \lambda + \mu - \eta, \lambda - \mu + \eta, -\lambda + \mu + \eta \rangle\end{aligned}$$

So if $\vec{v} = \langle -6, 12, -2 \rangle = \lambda\vec{a} + \mu\vec{b} + \eta\vec{c}$, we get

$$\begin{cases} \lambda + \mu - \eta = -6 \\ \lambda - \mu + \eta = 12 \\ -\lambda + \mu + \eta = -2 \end{cases}$$

Solving the equations, we get $\lambda = 3, \mu = -4, \eta = 5$

6. $\langle -5, 3, 6 \rangle \cdot \langle 6, -8, 9 \rangle = (-5) \times 6 + 3 \times (-8) + 6 \times 9 = 0$, so the vectors are orthogonal.

7. Assume $\vec{u} = \langle x, y, z \rangle$ is a unit vector ($|\vec{u}| = 1$) that makes an angle of $\frac{\pi}{3}$ with \vec{v} and perpendicular to $\vec{k} = \langle 0, 0, 1 \rangle$, then

$$0 = \langle x, y, z \rangle \cdot \langle 0, 0, 1 \rangle = z$$

so $\vec{u} = \langle x, y, 0 \rangle$. Also,

$$\frac{1}{2} = \cos \frac{\pi}{3} = \frac{\vec{u} \cdot \vec{v}}{|\vec{u}||\vec{v}|} = \frac{x + \sqrt{3}y}{4}$$

We get $x + \sqrt{3}y = 2$. Together with $|\vec{u}| = x^2 + y^2 = 1$, we get $x = \frac{1}{2}, y = \frac{\sqrt{3}}{2}$, so $\vec{u} = \langle \frac{1}{2}, \frac{\sqrt{3}}{2}, 0 \rangle$

8. The scalar projection is $\frac{\vec{v} \cdot \vec{u}}{|\vec{u}|} = \frac{9}{7}$

The vector projection is $\frac{\vec{v} \cdot \vec{u}}{|\vec{u}|^2} \vec{u} = \frac{9}{49} \langle 3, 6, -2 \rangle = \langle \frac{27}{49}, \frac{54}{49}, -\frac{18}{49} \rangle$

9. Method I:

If $\vec{u} + \vec{v} \perp \vec{u} - \vec{v}$, then

$$\begin{aligned}(\vec{u} + \vec{v}) \cdot (\vec{u} - \vec{v}) &= 0 \\ \vec{u} \cdot \vec{u} - \vec{u} \cdot \vec{v} + \vec{v} \cdot \vec{u} - \vec{v} \cdot \vec{v} &= 0 \\ \vec{u} \cdot \vec{u} - \vec{v} \cdot \vec{v} &= 0 \\ |\vec{u}|^2 - |\vec{v}|^2 &= 0 \\ |\vec{u}|^2 &= |\vec{v}|^2 \\ |\vec{u}| &= |\vec{v}|\end{aligned}$$

Method II:

Assume $\vec{u} = \langle x_1, y_1, z_1 \rangle$, $\vec{v} = \langle x_2, y_2, z_2 \rangle$.

$$\begin{aligned}(\vec{u} + \vec{v}) \cdot (\vec{u} - \vec{v}) &= 0 \\ \langle x_1 + x_2, y_1 + y_2, z_1 + z_2 \rangle \cdot \langle x_1 - x_2, y_1 - y_2, z_1 - z_2 \rangle &= 0 \\ (x_1 + x_2)(x_1 - x_2) + (y_1 + y_2)(y_1 - y_2) + (z_1 + z_2)(z_1 - z_2) &= 0 \\ x_1^2 - x_2^2 + y_1^2 - y_2^2 + z_1^2 - z_2^2 &= 0 \\ x_1^2 + y_1^2 + z_1^2 &= x_2^2 + y_2^2 + z_2^2 \\ |\vec{u}|^2 &= |\vec{v}|^2 \\ |\vec{u}| &= |\vec{v}|\end{aligned}$$

Second-Half

$$1. \vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 2 & 4 \\ -2 & 1 & 3 \end{vmatrix} = \langle 2, -11, 5 \rangle$$

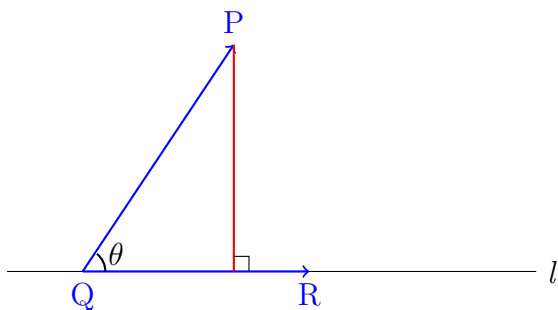
2. Let θ be the angle between \vec{u} and \vec{v} .

$$\sqrt{3} = \vec{u} \cdot \vec{v} = |\vec{u}||\vec{v}| \cos \theta$$

$$3 = |\vec{u} \times \vec{v}| = |\vec{u}||\vec{v}| \sin \theta$$

So the quotient of the above equations implies $\cot \theta = \frac{\cos \theta}{\sin \theta} = \frac{\sqrt{3}}{3}$, and $0 \leq \theta \leq \pi$, hence $\theta = \frac{\pi}{3}$

3. Let θ be the angle formed by the vectors \vec{QP} and \vec{QR} . Then the distance from P to l is $d = |\vec{QP}| \sin \theta$. So $d = |\vec{QP}| \sin \theta = \frac{|\vec{QR} \times \vec{QP}|}{|\vec{QR}|}$



$$4. \vec{u} \cdot (\vec{v} \times \vec{w}) = \begin{vmatrix} 1 & 2 & 3 \\ -1 & 1 & 2 \\ 2 & 1 & 4 \end{vmatrix} = 9, \text{ so the volume is } 9$$

5. $((1 - \lambda)1 + \lambda 4, (1 - \lambda)2 + \lambda 5, (1 - \lambda)3 + \lambda 6), \lambda \in \mathbb{R}$

i.e. $(1 + 3\lambda, 2 + 3\lambda, 3 + 3\lambda), \lambda \in \mathbb{R}$

6. If the line is perpendicular to the plane, then it will be parallel to the normal vector of the plane, which is $\vec{n} = \langle 1, -1, 3 \rangle$.

So the equation of the line is $(2 + \lambda, 4 - \lambda, 6 + 3\lambda), \lambda \in \mathbb{R}$

$$7. \frac{x-1}{-1} = \frac{x-5}{2} = \frac{x-6}{3}$$

8. $0(x - 1) + 1(y - 2) + 4(z - 3) = 0$, i.e. $y + 4z - 14 = 0$

9. Let $P = (0, 2, 4)$, $Q = (1, -3, 2)$, $R = (-3, -2, 1)$. Then $\overrightarrow{PQ} = \langle 1, -5, -2 \rangle$ and $\overrightarrow{PR} = \langle -3, -4, -3 \rangle$ are parallel to the plane, so $\overrightarrow{PQ} \times \overrightarrow{PR} = \langle 7, 9, -19 \rangle$ is a normal vector to the plane. So the equation of the plane is given by

$$7(x - 0) + 9(y - 2) - 19(z - 4) = 0, \text{ i.e. } 7x + 9y - 19z + 58 = 0$$

10. Let $P = (1, 2, 4)$. We can arbitrarily pick a point on the plane, say $Q = (0, 0, 5)$. Then $\overrightarrow{PQ} = \langle -1, -2, 1 \rangle$. By the equation of the plane, we see $\vec{n} = \langle 3, 2, 1 \rangle$ is a normal vector to the plane.

So the distance from P to the plane is $\frac{|\overrightarrow{PQ} \cdot \vec{n}|}{|\vec{n}|} = \frac{|-6|}{\sqrt{14}} = \frac{3}{7}\sqrt{14}$

11. From the equation of the straight line, we see the straight line is parallel to $\vec{v} = \langle 3, 4, 12 \rangle$ and $Q = (1, -2, 2)$ is on the straight line. Let $P = (1, 2, 4)$, then $\overrightarrow{PQ} = \langle 0, -4, -2 \rangle$, and the distance from P to the straight line is

$$\frac{|\overrightarrow{PQ} \times \vec{v}|}{|\vec{v}|} = \frac{|\langle 40, -6, 12 \rangle|}{13} = \frac{2}{13}\sqrt{445}$$

12. The first plane has normal vector $\vec{n}_1 = \langle 1, 2, 3 \rangle$, and the second plane has normal vector $\vec{n}_2 = \langle -1, 2, -3 \rangle$. So the intersection line should be parallel to $\vec{n}_1 \times \vec{n}_2 = \langle -12, 0, 4 \rangle$.

A point in the intersection should satisfy both plane equations

$$\begin{cases} x + 2y + 3z = 1 \\ -x + 2y - 3z = 2 \end{cases}$$

If we let $z = 0$, we get $x = -\frac{1}{2}$ and $y = \frac{3}{4}$. So $(-\frac{1}{2}, \frac{3}{4}, 0)$ is a point in the intersection line.

So the equation of the intersection is:

$$(-\frac{1}{2} - 12\lambda, \frac{3}{4}, 4\lambda), \lambda \in R$$