

on the left.

### The QI lens:

Last time: ~~QI's~~, ~~Milnor~~ = Schwarz - Milnor:

Thm: Let  $X$  be a proper geodesic metric space and let  $G$  be a group that acts geometrically on  $X$ . Then  $X$  is finitely generated, and if  $G$  also acts geometrically on  $Y$ , then  $X \sim_{QI} Y$ .

~~Specifically, for any finite gen. set,  $X \sim_{QI} \Gamma_S$ .~~

PF: Suffices to show that  $\exists$  a finite gen. set  $S$  s.t.  $X \sim_{QI} \Gamma_S$ .  
All Cayley graphs are QI so if  $G$  acts on  $Y$ , then  $Y \sim_{QI} \Gamma_S \sim \Gamma_S$ .

~~Let  $r > 0$  be s.t.  $G B_r(x) = X$ .~~ ~~Note because  $G$  acts by isms,  $d(gx, hx) = d(x, gx)$ .~~  
Let  $r = \text{diam } X$ , so  $G B_r(x) = X$  for any  $x \in X$ . Let  $x \in X$ .  
Let  $S = \{s \in G \mid s B_{2r}(x) \cap B_{2r}(x) \neq \emptyset\}$ . Then  $S$  is finite.

$S$  generates  $G$ : Let  $g \in G$ . Let  $\gamma: [0, L] \rightarrow X$  be a unit-speed geodesic from  $x$  to  $gx$ . We discretize  $\gamma$ : Let  $n = \lceil \frac{L}{r} \rceil$ , let  $x_0, \dots, x_n$  be evenly spaced points along  $\gamma$ ,  $x_0 = \gamma(0), x_n = \gamma(L)$ .  
Then  $d(x_i, x_{i+1}) \leq r$ .

$\forall i, \exists g_i$  s.t.  $x_i \in g_i B_r(x)$ . (take  $g_0 = e, g_n = g$ )  
Then  $\forall i, d(g_i x, g_{i+1} x) \leq d(g_i x, x_i) + d(x_i, x_{i+1}) + d(x_{i+1}, g_{i+1} x) \leq 3r$ .

So  $d(x, g_i^{-1} g_{i+1} x) \leq 3r \Rightarrow g_i^{-1} g_{i+1} \in S$ .

Further,  $(g_0^{-1} g_1)(g_1^{-1} g_2) \dots (g_{n-1}^{-1} g_n) = g_0^{-1} g_n = g$ . So  $S$  generates  $G$ .

~~$\Gamma_S \sim_{QI} X$~~  Let  $f: G \rightarrow X$ . Further, if  $d_S$  is word metric,  $d_S(1, g) \leq n = \lceil \frac{d(x, gx)}{r} \rceil \leq \frac{d(x, gx)}{r} + 1$ .

$\Gamma_S \sim_{QI} X$ : Let  $f: G \rightarrow X, f(g) = gx$ . We claim  $f$  is a QI.

By above,  $\forall g, h \in G$ , Because  $G$  acts by isms,  $d(gx, hx) = d(x, g^{-1}hx)$ .  
 $r d_S(g, h) - r \leq d(gx, hx)$

Conversely,  $\forall s \in S, d(x, sx) \leq 4r$ . Suppose  $g = s_1 \dots s_k$ .

Then we can draw:  $x \xrightarrow{4r} s_1 x \xrightarrow{4r} s_1 s_2 x \xrightarrow{4r} \dots \xrightarrow{4r} g x$ , of length  $\leq 4rk$ .

$\Rightarrow d(x, gx) \leq d_g(1, g) \cdot 4r$ . So  $f$  is a BI-embedding.  
The image of  $G$  is  $Gx$  and  $d(y, Gx) \leq r \ \forall y \in X \Rightarrow f$  is coarsely surjective, so  $f$  is a BI.

We thus say that  $G$  acts on  $X$  if  $\exists$  finite sets  $S \subset G, T \subset H$  s.t.  $\Gamma_S \cong \Gamma_T$ .

Corollaries: - All finite groups act geometrically on  $*$   $\Rightarrow$  all are BI.

- Suppose  $H \triangleleft G$  is a finite-index subgroup

Then  $H$  acts geometrically on  $\Gamma_S \Rightarrow G \cong_{BI} H$ .

- Suppose  $N \triangleleft G$  is finite. Then  $G/N \cong_{BI} G$ .

~~What is that?~~ ~~So we can associate geometry to every group.~~

What do these geometries look like? - this ignores finite groups, phenom.

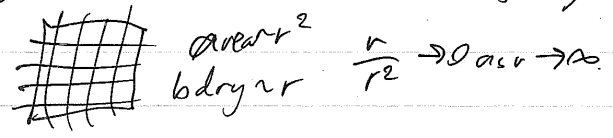
Martin Bridson drew the following map: . . . but there's still a lot left.

four: | • - all finite groups live here.

Rest is infinite groups: complexity roughly left-to-right.

Edges describe two major phenomena in GBT: amenability, hyperbolic NPC.

Amenability: a little hard to describe - we'll talk about it later, but one def. for these groups where the Banach-Tarski paradox you can find subsets of the Cayley graph with small boundary:



vs. non amenable where you can't: any subset of a vertex has at least  $n/2$  edges leading out.

Related to ~~at least~~ many diff props, like Banach-Tarski.

(classification says that every abelian is BI to  $\mathbb{Z}^n$ )

So: abelian groups. If you extend an amenable group by an amenable group: ~~to~~ ~~if~~ you get an amenable gp: i.e., if  $N \triangleleft G$  and  $N, G/N$  are amenable, then so is  $G$ .

Examples: Nilpotent groups  $\mathbb{Z}^n$  (covered in my topics course in the spring)

- abelian with a twist:  $\mathbb{Z} \langle x, y, z \mid [x, z] = [y, z], [x, y] = z \rangle$ .

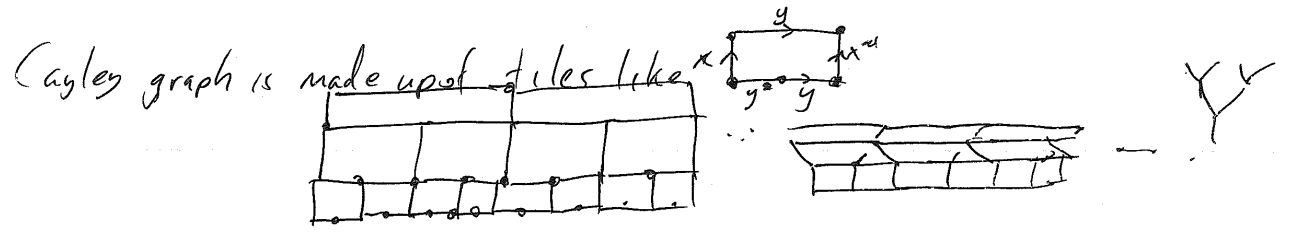
$[x^n, y^n] = z^{n^2}$  - so we can write  $z^{n^2}$  as a word of length  $4n$ .

Solvable groups: Geometry starts to get more complex:

$$BS(1,2) = \langle x, y \mid xyx^{-1} = y^2 \rangle$$

Then  $x^n y x^{-n} = y^{2^n}$  - exponential distortion.

(This also gets into another issue: Computations in groups  
~~Context~~ ~~We have~~: What does this look like geometrically?



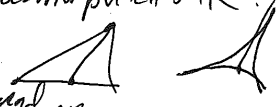
This is metabelian:  $1 \rightarrow \mathbb{Z}[\frac{1}{2}] \rightarrow BS(1,2) \rightarrow \mathbb{Z} \rightarrow 1$   
 More complex groups exist.

Elementary amenable: can be constructed from ~~sets~~ finite and abelian sps by taking subgroups, quotients, extensions, ~~and~~ direct unions.

Open question: Are all elementary amenable groups elementary amenable?  
 (Hope for some algebraic good behavior.)

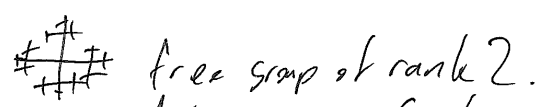
Hyperbolic/NPC:

Recall from diff geo: ~~the~~ negatively curved / NPC spaces are nice:

- Unique geodesics
- Universal cover is homeomorphic to  $\mathbb{R}^n$
- triangle comparison: 
- compact NPC ~~spaces~~ ~~have~~ ~~no~~ ~~fund~~ ~~sp.~~
- ~~flat torus theorem~~
- splitting theorem: if fund sp is a product, then space is a product

~~Hyperb~~ This side of the map covers groups with similar properties:

Prototypically: F - free groups.



- Unique geodesics
- Cayley graph is contractible
- Universal cover is contractible
- ~~franks~~ ~~we~~ ~~tripods~~

Note: All free groups are QI:  $\bigoplus \bigoplus \bigoplus \rightarrow \bigoplus$

turns  $\#$  into  $\#$  in a QI way.  
Same for  $\bigoplus \rightarrow \bigoplus$ , etc.

Hyperbolic groups generalize this: include: ~~the~~ hyperbolic plane <sup>groups that act geometrically on complete mlds of negative curvature space.</sup>

- include: ~~the~~ groups of isometries of hyperbolic space

- fundamental groups of negatively curved closed mlds.

Course version: - "random groups"  $G = \langle a, b, c \mid abc^2 a^{-2} \dots \rangle$

- (can be weakened to  $\delta$ -hyperbolic groups  $w_i = 1, w_2 = 1, \dots, w_n = 1$ )

where  $w_i$  are random words of length  $l$ , then  $\#$

$P[G \#]$  then  $G$  is hyperbolic with high probability, then: if  $n$  is fixed  $l \rightarrow \infty$

- random group presentations:  $\langle a, b, c \mid w_1 = 1, w_2 = 1, \dots, w_n = 1 \rangle$

is usually hyperbolic ~~then~~ has a good course version!

This class is  $\mathbb{Q}$  closed under QI - remarkable thm of Gromov.

Nonpositive curv. is more fragile:

$C_0 = \text{CAT}(0)$  groups ~~to~~ includes

= groups that act geometrically on complete  $\text{CAT}(0)$  spaces (incl. complete mlds w/  $K \leq 0$ ).

Includes abelian groups, but also a lot of nice Lie groups:

eg.  $SL_n(\mathbb{R})$  acts on a nonpositively curved symmetric space.

Problem: This is not closed under QI's, ~~so various~~ doesn't have a good course version.

part of this map is devoted to weakenings that are a little more coarse: semi-hyperbolic, automatic, combable, etc.

that try to capture things like: unique geodesics, aspects of NPC, but there isn't one single notion of nonpositive curvature.

So, these are ~~these~~ But these are geometrically nice.

If one edge is mostly "algebraically nice", the other is "geometrically nice".

that leaves the middle - where we have much loss of a threshold.

In fact, groups here are often hard to construct: Lie groups are around the edges, as show that they're infinite.

The edges ~~are~~ ~~are~~ a lot of groups that are "easy" to understand/construct.

- if you construct it out of simpler pieces - might be solvable, or
- if you it's a Lie group - left side of map.
- if you write down a group presentation - hyperbolic
- fundamental group of a manifold - why is the fund gp infinite?

Examples: These are two big paradigms for understanding groups:

Amenable: Decompose into simpler groups.

- Apply ~~to some~~

Hyperbolic: Look No tools of amenability, no tools from NPC, but there are a lot of groups out there.

Middle: everything else: A lot of interesting groups here:

- self-similar groups - subdirect products

- anything that doesn't fit in this amenable/hyperbolic binary

But it gets more difficult to construct, more difficult to prove infinite, etc.

~~if you just start writing down a group, how do you know it's a group,~~

~~how so there are various paths and dots here, but less obvious~~

~~here could be there are a lot of groups. and there's a lot we don't know.~~

E.g. there's a close relationship

E.g. these groups are groups where it's <sup>usually</sup> reasonably easy to show whether an elt is nontrivial: all these extensions, an elt is nontrivial if nonzero in any factor

- with NPC - an element is nontrivial if there's a geodesic that hits it

Even these other examples ~~generally~~ generally have good algorithms.

But there are a remarkable theorem of Novikov

Thm (Novikov): There is a finitely-presented group with unsolvable word problem.

i.e. ~~there is a~~  $G = \langle g_1, \dots, g_n \mid r_1 = 1, r_2 = 1, \dots, r_s = 1 \rangle$

and there is no algorithm that takes a product

$w = g_{i_1}^{\pm 1} \dots g_{i_h}^{\pm 1}$  and returns whether  $w = 1$ .

# Hyperbolic space and Hyperbolicity.

Today: One of the most important geometries in GGT: Hyperbolicity.

First, quick refresher on hyperbolic geometry: For  $n \geq 2$   
The hyperbolic  $n$ -space is the unique  $n$ -dimensional <sup>complete</sup> simply-connected  $n$ -manifold with constant sectional curvature  $-1$ .

Two common ways to write it:

Disc model:  $\mathbb{H}^n = D^n$  with metric  $dg^2 = \frac{4 dx^2}{(1-r^2)^2}$

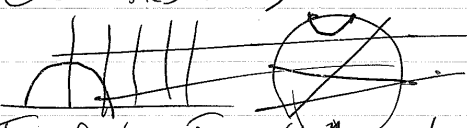
Upper half-space:  $\mathbb{H}^n = \{(x_1, \dots, x_n) \mid x_n > 0\}$   $dg^2 = \frac{dx^2}{x^2}$

Models connected to conformal geometry: conformal metric on  $\mathbb{R}^n$  is a metric  $dg^2 = h(x) dx^2$ . conformal map:  $M \rightarrow N$  is a map that preserves angles, acts as a scaling.

These are both conformal models: angles are preserved. Note that scaling factor goes to  $\infty$  near boundary of each, so these are complete. And these are isometric: if  $n=2$ , can take  $D^2 = \{z \mid |z| < 1\}$

$U^2 = \{z \mid \text{Im}(z) > 0\}$   
and then  $z \mapsto \frac{z-i}{z+i}$  sends  $U^2$  to  $D^2$ .

~~Geodesics are circles and lines that are orthogonal to  $\partial D^n$  or  $\partial U^n$ .~~



Isometries:

In fact,  $\text{Isom}(\mathbb{H}^n) = \{ \text{conformal maps from } D^n \rightarrow D^n \}$   
 $= \{ \text{conformal maps from } U^n \rightarrow U^n \}$ .

If  $n=2$ ,  $\text{Isom}(\mathbb{H}^2) = \{ z \mapsto \frac{az+b}{cz+d} \mid ad-bc=1, a,b,c,d \in \mathbb{R} \}$   
 $= \text{PSL}(2, \mathbb{R})$  (because  $\frac{az+b}{cz+d} = \frac{(-a)z-b}{(-c)z-d}$ )

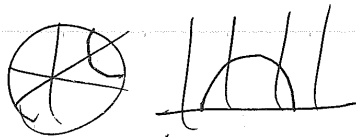
Notable examples: rotations, translations and scalings.

Key fact: ~~HTs send circles~~ (but note that by uniqueness, isom gr is transitive on  $n$ -frame bundle).

These rotations give us ~~By uniqueness, isom gr is transitive on unit-tangent bundle, so we should be able to use these to produce all geodesics: clearly, and are geodes, what are rest?~~

Prop: ~~Lemma~~:  $z \mapsto \frac{az+b}{cz+d}$  sends circles and lines to circles and lines.

- so all geodesics are circles or lines that are orthogonal to  $\partial D^n$  or  $\partial U^n$ .



What is the geometry like?

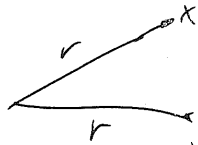
1. Geodesics spread faster than in Euclidean space!



circumference of circle is  $2\pi r \cosh r$  which is  $\exp$  in  $r$ , so  $\triangle$  grows  $\exp$ .

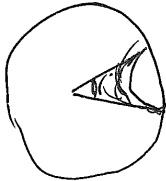
~~2. There are ultraparallel geodesics - No parallel lines, but:~~

2. Triangles:



~~this distance isn't exp, by triangle inequality~~

$d(x,y) \geq 2r$ . How much less?



what happens as  $r \rightarrow \infty$ ?  
 $\rightarrow \triangle 2r - 2\epsilon \leq d(x,y) \leq 2r$

~~In fact~~ This is a  $\frac{2}{3}$ -ideal triangle: 2 vertices at  $\infty$ .  
Ideal triangle: all three to  $\infty$ .

Easier to see in half-space:



and see that all are isometric



What does it mean that this is a triangle? All geodesics converge at  $\infty$ .

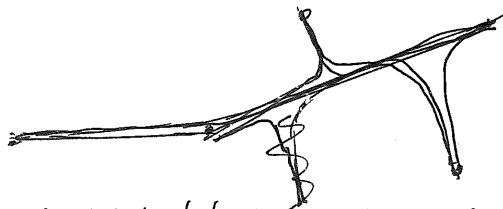
Exercise: - there's an incircle: calculate its radius.

- show that each side is contained in a  $\delta$ -nbhd of the other 2.
- show that any triangle can be drawn as a subset of an ideal tri.
- show that any triangle has area  $\leq \pi$ .

3. tree-like structure:  $\exists \delta > 0$  s.t.

Every edge of a triangle is contained in a  $\delta$ -nbhd of the other 2.

So if we start taking quadrilaterals?

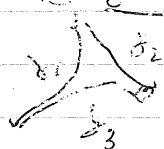


- every collection of  $n$  points is  $\delta_n$ -close to a tree.

But! - Unlike a tree,  $H$  is 1-ended: the complement of any ball is connected.

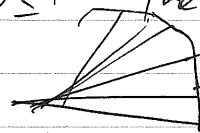
break.

Generalizing and coarsifying: How can we define hyperbolicity for groups? How do we define a notion of a hyperbolic Cayley graph?


Def: Let  $\delta > 0$ . A <sup>geodesic metric</sup> space  $X$  is  $\delta$ -hyperbolic if every geodesic triangle is  $\delta$ -thin. That is, if  $\gamma_1, \gamma_2, \gamma_3$  are three geodesics  then  $\gamma_i \subset N_\delta(\gamma_{i+1} \cup \gamma_{i+2})$ .  $\forall i$ .  
(Note: A geodesic is an isometric embedding  $I \rightarrow X$ . (i.e. shortest path betw two pts).)

Then: - Geodesics are  $\delta$   $\forall p, q \in X$ , any two geodesics from  $p$  to  $q$  are  $\delta$ -close.

- geodesics follow-travel: if  $d(y, z) \leq 1$  then any geodesic  $\overline{xy} \cup (\delta+1)$ -close to  $\overline{xz}$ .


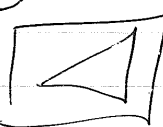


- polygons are thin: if  $\gamma_1, \dots, \gamma_n$  form a geodesic  $n$ -gon, then  $\gamma_i \subset N_\delta(\gamma_{i+1} \cup \dots \cup \gamma_{i+n-1})$  (triangulate poly).

Qin Liu fact, can do better: 

- every triangle has a center  $p$  s.t.  $d(p, \gamma_i) \leq \delta \forall i = 1, 2, 3$ .

-  $X$  does not contain:

- large circles:   
circles bigger than  $2\delta$ .  
isometrically embedded  
copies of planes 

Lemma: Let  $X$  be a  $\delta$ -hyperbolic geodesic metric space.

Let  $r > 0$  be large. If  $\overline{xy}$  is a geodesic of length  $2r$ , with midpoint  $m$ , then every path from  $x$  to  $y$  outside  $B(m, r)$  has length at least  $2r - \frac{1}{\delta}$ .

PF: Let  $t = \ell(\overline{xy})$  <sup>const speed</sup>  
Subdivide  $\gamma$  be a path outside  $B(m, r)$ ,  $t = \ell(\gamma)$   
Subdivide  $\gamma$  into  $2^k$  segments of length  $\leq 2$ , where

Let  $k = \lceil \log_2 \ell(\gamma) \rceil$ , let  $x_i = \gamma(\frac{i}{2^k})$