Numerical Methods for Fluctuating Hydrodynamics

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Outline

Introduction

- 2 Particle Methods
- Inctuating Hydrodynamics
- Hybrid Particle-Continuum MethodThe Adiabatic Piston
- 5 Giant Fluctuations in Diffusive Mixing
- 6 Direct Fluid-Particle Coupling
 - 7 Conclusions

Micro- and nano-hydrodynamics

- Flows of fluids (gases and liquids) through micro- (μm) and nano-scale (nm) structures has become technologically important, e.g., micro-fluidics, microelectromechanical systems (MEMS).
- Biologically-relevant flows also occur at micro- and nano- scales.
- An important feature of small-scale flows, not discussed here, is **surface/boundary effects** (e.g., slip in the contact line problem).
- Essential distinguishing feature from "ordinary" CFD: thermal fluctuations!
- I hope to demonstrate the general conclusion that **fluctuations** should be taken into account at all level.

Introduction

Levels of Coarse-Graining



Figure: From Pep Español, "Statistical Mechanics of Coarse-Graining"

Particle Methods

Particle Methods for Complex Fluids

• The most direct and accurate way to simulate the interaction between the **solvent** (fluid) and **solute** (beads, chain) is to use a particle scheme for both: **Molecular Dynamics (MD)**

$$m\ddot{\mathbf{r}}_i = \sum_j \mathbf{f}_{ij}(\mathbf{r}_{ij})$$

- The stiff repulsion among beads demands small time steps, and chain-chain crossings are a problem.
- Most of the computation is "wasted" on the *unimportant solvent particles*!
- Over longer times it is **hydrodynamics** (*local momentum* and energy **conservation**) and **fluctuations** (Brownian motion) that matter.
- We need to coarse grain the fluid model further: *Replace* deterministic interactions with stochastic collisions.

Particle Methods

Direct Simulation Monte Carlo (DSMC)



(MNG) Tethered polymer chain in shear flow.

- Stochastic conservative collisions of randomly chosen pairs of nearby solvent particles, as in DSMC (also related to MPCD/SRD and DPD).
- Solute particles still interact with **both** solvent and other solute particles as hard or soft spheres.
- No fluid structure: Viscous ideal gas.
- One can introduce biased collision models to give the fluids consisten structure and a **non-ideal equation of state**. [1].

Fluctuating Hydrodynamics Continuum Models of Fluid Dynamics

• Formally, we consider the continuum field of conserved quantities

$$\mathbf{U}(\mathbf{r},t) = \begin{bmatrix} \rho \\ \mathbf{j} \\ e \end{bmatrix} \cong \widetilde{\mathbf{U}}(\mathbf{r},t) = \sum_{i} \begin{bmatrix} m_{i} \\ m_{i} \upsilon_{i} \\ m_{i} \upsilon_{i}^{2}/2 \end{bmatrix} \delta \left[\mathbf{r} - \mathbf{r}_{i}(t)\right],$$

where the symbol \cong means that $\mathbf{U}(\mathbf{r}, t)$ approximates the true atomistic configuration $\widetilde{\mathbf{U}}(\mathbf{r}, t)$ over **long length and time scales**.

- Formal coarse-graining of the microscopic dynamics has been performed to derive an **approximate closure** for the macroscopic dynamics [2].
- This leads to **SPDEs of Langevin type** formed by postulating a **white-noise random flux** term in the usual Navier-Stokes-Fourier equations with magnitude determined from the **fluctuation-dissipation balance** condition, following Landau and Lifshitz.

Fluctuating Hydrodynamics

Compressible Fluctuating Hydrodynamics

$$D_t \rho = -\rho \nabla \cdot \mathbf{v}$$

$$\rho (D_t \mathbf{v}) = -\nabla P + \nabla \cdot (\eta \overline{\nabla} \mathbf{v} + \mathbf{\Sigma})$$

$$\rho c_p (D_t T) = D_t P + \nabla \cdot (\mu \nabla T + \mathbf{\Xi}) + (\eta \overline{\nabla} \mathbf{v} + \mathbf{\Sigma}) : \nabla \mathbf{v},$$

where the variables are the **density** ρ , **velocity v**, and **temperature** T fields,

$$D_t \Box = \partial_t \Box + \mathbf{v} \cdot \nabla (\Box)$$

$$\overline{\nabla} \mathbf{v} = (\nabla \mathbf{v} + \nabla \mathbf{v}^T) - 2(\nabla \cdot \mathbf{v}) \mathbf{I}/3$$

and capital Greek letters denote stochastic fluxes:

$$\boldsymbol{\Sigma} = \sqrt{2\eta k_B T} \boldsymbol{\mathcal{W}}.$$
$$\mathcal{W}_{ij}(\mathbf{r}, t) \mathcal{W}_{kl}^{\star}(\mathbf{r}', t') \rangle = (\delta_{ik} \delta_{jl} + \delta_{il} \delta_{jk} - 2\delta_{ij} \delta_{kl}/3) \,\delta(t - t') \delta(\mathbf{r} - \mathbf{r}').$$

Fluctuating Hydrodynamics Incompressible Fluctuating Navier-Stokes

- We will consider a binary fluid mixture with mass concentration $c = \rho_1/\rho$ for two fluids that are dynamically identical, where $\rho = \rho_1 + \rho_2$.
- Ignoring density and temperature fluctuations, equations of incompressible isothermal fluctuating hydrodynamics are

$$\partial_t \mathbf{v} = \mathcal{P} \left[-\mathbf{v} \cdot \nabla \mathbf{v} + \nu \nabla^2 \mathbf{v} + \rho^{-1} \left(\nabla \cdot \mathbf{\Sigma} \right) \right] \partial_t c = -\mathbf{v} \cdot \nabla c + \chi \nabla^2 c + \rho^{-1} \left(\nabla \cdot \Psi \right),$$

where the **kinematic viscosity** $\nu = \eta/\rho$, and $\mathbf{v} \cdot \nabla c = \nabla \cdot (c\mathbf{v})$ and $\mathbf{v} \cdot \nabla \mathbf{v} = \nabla \cdot (\mathbf{v}\mathbf{v}^T)$ because of incompressibility, $\nabla \cdot \mathbf{v} = 0$.

• Here \mathcal{P} is the orthogonal projection onto the space of divergence-free velocity fields.

Landau-Lifshitz Navier-Stokes (LLNS) Equations

- The non-linear LLNS equations are ill-behaved stochastic PDEs, and we do not really know how to interpret the nonlinearities precisely.
- Finite-volume discretizations naturally impose a grid-scale **regularization** (smoothing) of the stochastic forcing.
- A renormalization of the transport coefficients is also necessary [3].
- We have algorithms and codes to solve the compressible equations (collocated and staggered grid), and recently also the incompressible and low Mach number ones (staggered grid) [4, 5].
- Solving the LLNS equations numerically requires paying attention to **discrete fluctuation-dissipation balance**, in addition to the usual deterministic difficulties [4, 6].

Finite-Volume Schemes

$$c_t = -\mathbf{v} \cdot \nabla c + \chi \nabla^2 c + \nabla \cdot \left(\sqrt{2\chi} \mathcal{W}\right) = \nabla \cdot \left[-c\mathbf{v} + \chi \nabla c + \sqrt{2\chi} \mathcal{W}\right]$$

• Generic finite-volume spatial discretization

$$\mathbf{c}_{t} = \mathbf{D}\left[\left(-\mathbf{V}\mathbf{c} + \mathbf{G}\mathbf{c} \right) + \sqrt{2\chi/\left(\Delta t \Delta V\right)} \mathbf{W} \right],$$

where D : faces \rightarrow cells is a **conservative** discrete divergence, G : cells \rightarrow faces is a discrete gradient.

- Here **W** is a collection of random normal numbers representing the (face-centered) stochastic fluxes.
- The divergence and gradient should be duals, $D^* = -G$.
- Advection should be **skew-adjoint** (non-dissipative) if $\nabla \cdot \mathbf{v} = 0$,

$$(DV)^* = -(DV)$$
 if $(DV) \mathbf{1} = \mathbf{0}$.

Weak Accuracy



Figure: Equilibrium discrete spectra (static structure factors) $S_{\rho,\rho}(\mathbf{k}) \sim \langle \hat{\rho} \hat{\rho}^* \rangle$ (should be unity for all discrete wavenumbers) and $S_{\rho,\mathbf{v}}(\mathbf{k}) \sim \langle \hat{\rho} \hat{v}_x^* \rangle$ (should be zero) for our RK3 collocated scheme.

Hybrid Particle-Continuum Method

Particle/Continuum Hybrid Framework



Figure: Hybrid method for a polymer chain.

Fluid-Structure Coupling using Particles

- Split the domain into a **particle** and a **continuum (hydro) subdomains**, with timesteps $\Delta t_H = K \Delta t_P$.
- Hydro solver is a simple explicit (fluctuating) compressible LLNS code and is *not aware* of particle patch.
- The method is based on Adaptive Mesh and Algorithm Refinement (AMAR) methodology for conservation laws and ensures **strict conservation** of mass, momentum, *and* energy.

Continuum-Particle Coupling

- Each macro (hydro) cell is either **particle or continuum**. There is also a **reservoir region** surrounding the particle subdomain.
- The coupling is roughly of the **state-flux** form:
 - The continuum solver provides *state boundary conditions* for the particle subdomain via reservoir particles.
 - The particle subdomain provides *flux boundary conditions* for the continuum subdomain.
- The fluctuating hydro solver is **oblivious** to the particle region: Any conservative explicit finite-volume scheme can trivially be substituted.
- The coupling is greatly simplified because the ideal **particle fluid has no internal structure**.

"A hybrid particle-continuum method for hydrodynamics of complex fluids", A. Donev and J. B. Bell and A. L. Garcia and B. J. Alder, **SIAM J. Multiscale Modeling and Simulation 8(3):871-911, 2010**

The adiabatic piston problem

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Relaxation Toward Equilibrium



Figure: Massive rigid piston (M/m = 4000) not in mechanical equilibrium: The deterministic hybrid gives the wrong answer!

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Nonequilibrium Fluctuations

- When macroscopic gradients are present, steady-state thermal fluctuations become **long-range correlated**.
- Consider a binary mixture of fluids and consider concentration fluctuations around a steady state c₀(r):

$$c(\mathbf{r},t) = c_0(\mathbf{r}) + \delta c(\mathbf{r},t)$$

• The concentration fluctuations are advected by the random velocities $\mathbf{v}(\mathbf{r}, t) = \delta \mathbf{v}(\mathbf{r}, t)$, approximately:

$$\partial_t \left(\delta c \right) + \left(\delta \mathbf{v} \right) \cdot \boldsymbol{\nabla} c_0 = \chi \boldsymbol{\nabla}^2 \left(\delta c \right) + \sqrt{2 \chi k_B T} \left(\boldsymbol{\nabla} \cdot \boldsymbol{\mathcal{W}}_c \right)$$

• The velocity fluctuations drive and amplify the concentration fluctuations leading to so-called **giant fluctuations** [7].

Giant Fluctuations in Diffusive Mixing

Fractal Fronts in Diffusive Mixing



Figure: Snapshots of concentration in a miscible mixture showing the development of a *rough* diffusive interface between two miscible fluids in zero gravity [3, 7, 5].

Giant Fluctuations in Diffusive Mixing

Giant Fluctuations in Experiments



Figure: Experimental results by A. Vailati *et al.* from a microgravity environment [7] showing the enhancement of concentration fluctuations in space (box scale is **macroscopic**: 5mm on the side, 1mm thick).

Giant Fluctuations in Diffusive Mixing

Giant Fluctuations in Simulations



Figure: Computer simulations of microgravity experiments.

Giant Fluctuations in Diffusive Mixing Spectrum of Concentration Fluctuations

- The **linearized equations** can be solved in the Fourier domain (ignoring boundaries for now) for any wavenumber **k**, denoting $k_{\perp} = k \sin \theta$ and $k_{\parallel} = k \cos \theta$.
- One finds **giant concentration fluctuations** proportional to the square of the applied gradient,

$$S_{c,c}^{\mathsf{neq}} = \langle (\widehat{\delta c}) (\widehat{\delta c}^{\star}) \rangle = \frac{k_B T}{\rho \chi (\nu + \chi) k^4} \left(\sin^2 \theta \right) \left(\nabla \bar{c} \right)^2, \qquad (1)$$

- The finite height of the container h imposes no-slip boundary conditions, which damps the power law at wavenumbers k ~ 2π/h.
- This is difficult to calculate analytically and one has to make drastic approximations, and **simulations** are ideal to compare to experiments.
- However, the **separation of time scales** between the slow diffusion and fast vorticity fluctuations poses a big challenge.

Simulation vs. Experiments



Figure: Giant fluctuations: simulation vs. experiment vs. approximate theory.

- Consider a particle of diameter *a* with position $\mathbf{q}(t)$ and its velocity $\mathbf{u} = \dot{\mathbf{q}}$, and the velocity field for the fluid is $\mathbf{v}(\mathbf{r}, t)$.
- We do not care about the fine details of the flow around a particle, which is nothing like a hard sphere with stick boundaries in reality anyway.
- The **fluid fluctuations** drive the Brownian motion: no stochastic forcing of the particle motion.
- Take an Immersed Boundary approach and *assume* the force density induced in the fluid because of the particle is:

$$\mathbf{f}_{ind} = -oldsymbol{\lambda} \delta_{a} \left(\mathbf{q} - \mathbf{r}
ight) = - \mathbf{S} oldsymbol{\lambda},$$

where δ_a is an **approximate delta function** with support of size *a* (integrates to unity).

Fluid-Structure Direct Coupling

• The equations of motion of the Direct Forcing method are *postulated* to be

$$\rho(\partial_t \mathbf{v} + \mathbf{v} \cdot \nabla \mathbf{v}) = \nabla \cdot \boldsymbol{\sigma} - \mathbf{S}\lambda$$
(2)

$$m_e \dot{\mathbf{u}} = \mathbf{F} + \boldsymbol{\lambda}$$
 (3)

s.t.
$$\mathbf{u} = \mathbf{J}\mathbf{v} = \int \delta_a (\mathbf{q} - \mathbf{r}) \mathbf{v} (\mathbf{r}, t) d\mathbf{r},$$
 (4)

where λ is a Lagrange multiplier that enforces the no-slip condition.

• Here *m_e* is the **excess mass** of the particle over the "dragged fluid", and the **effective mass** is

$$m = m_e + m_f = m + \rho \left(\mathsf{JS} \right)^{-1} = m + \rho \Delta V$$

• The Lagrange multipliers can be eliminated formally to get a fluid equation with effective **mass density matrix**

$$\rho_{\text{eff}} = \rho + \Delta m \mathbf{SJ}.$$

Direct Fluid-Particle Coupling

Fluctuation-Dissipation Balance

• One must ensure fluctuation-dissipation balance in the coupled fluid-particle system, with effective Hamiltonian

$$H=\frac{1}{2}\left[\int\rho v^2d\mathbf{r}+m_eu^2\right]+U(\mathbf{q}),$$

and implement a discrete scheme.

• We investigate the **velocity autocorrelation function** (VACF) for a Brownian bead

$$C(t) = 2d^{-1} \langle \mathbf{v}(t_0) \cdot \mathbf{v}(t_0+t) \rangle$$

- Hydrodynamic persistence (conservation) gives a **long-time power-law tail** $C(t) \sim (t/t_{\nu})^{-3/2}$ that can be quantified using fluctuating hydrodynamics.
- From equipartition theorem $C(0) = k_B T/m$, but incompressible hydrodynamic theory gives $C(t > t_c) = 2/3 (k_B T/m)$ for a neutrally-boyant particle.

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Numerical Scheme

- Spatial discretization is based on previously-developed **staggered schemes** for fluctuating hydro [5] and the **IBM kernel functions** of Charles Peskin [8].
- Temporal discretization follows a first-order **splitting algorithm** (move particle + update momenta) based on the **Direct Forcing Method** of Uhlmann [9].
- The scheme ensures **strict conservation** of momentum and strictly enforces the no-slip condition using a projection step at the end of the time step.
- Continuing work on **second-order** temporal integrators that reproduce the correct **equilibrium distribution** and **diffusive dynamics**.
- Both compressible (explicit) and incompressible (semi-implicit) methods are work in progress...

Numerical VACF



Figure: (F. Balboa) VACF for a blob with $m_e = m_f = \rho \Delta V$.

- **Coarse-grained particle methods** can be used to accelerate hydrodynamic calculations at small scales.
- **Hybrid particle continuum methods** closely reproduce purely particle simulations at a fraction of the cost.
- It is necessary to include fluctuations in continuum hydrodynamics and in compressible, incompressible, and low Mach number finite-volume solvers.
- Instead of an ill-defined "molecular" or "bare" diffusivity, one should define a **locally renormalized diffusion coefficient** χ_0 that depends on the length-scale of observation.
- **Direct fluid-structure coupling** between fluctuating hydrodynamics and microstructure.

Conclusions

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