

Coupling a Fluctuating Fluid with Suspended Structures Part I. Particle-Continuum Hybrid

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CIMS BioMathematics Seminar

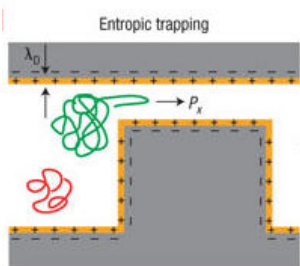
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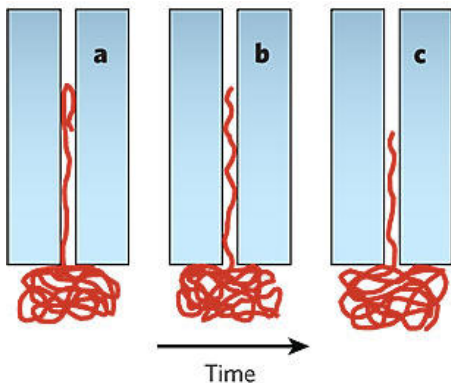
Micro- and nano-hydrodynamics

- Flows of fluids (gases and liquids) through micro- (μm) and nano-scale (nm) structures has become technologically important, e.g., **micro-fluidics, microelectromechanical systems (MEMS)**.
- **Biologically-relevant** flows also occur at micro- and nano- scales.
- The flows of interest often include **suspended particles**: colloids, polymers (e.g., DNA), blood cells, bacteria: **complex fluids**.
- Essential distinguishing feature from “ordinary” CFD: **thermal fluctuations!**

Example: DNA Filtering

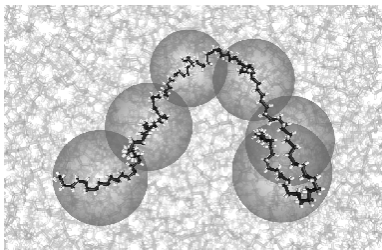


Fu et al., Nature Nanotechnology 2 (2007)



H. Craighead, Nature 442 (2006)

Polymer chains



Johan Padding, Cambridge

- Consider modeling of a polymer chain in a flowing solution, for example, DNA in a micro-array.
- The detailed structure of the polymer chain is usually **coarse-grained** to a model of spherical **beads**.
- E.g., Kuhn segments of the chain are represented as **spherical beads** connected by non-linear elastic springs (FENE, worm-like, etc.)

The issue: **How to coarse grain the fluid (solvent) and couple it to the suspended structures?**

Our approach: Particle/Continuum Hybrid

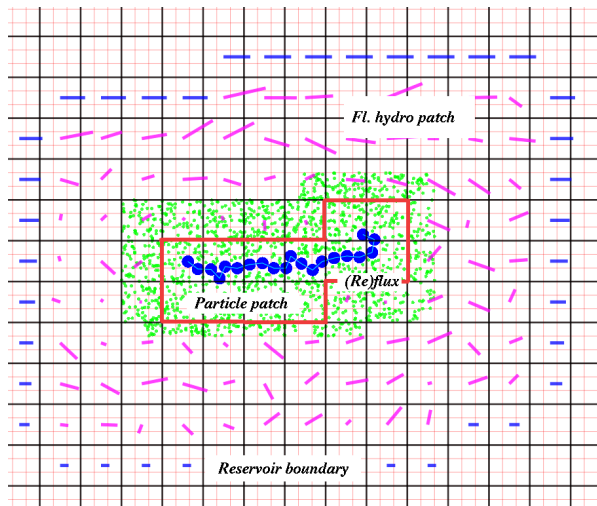


Figure: Hybrid method for a polymer chain.

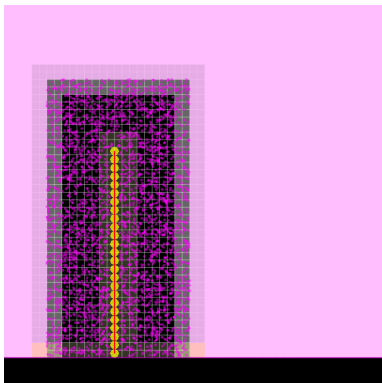
Particle Methods for Complex Fluids

- The most direct and accurate way to simulate the interaction between the **solvent** (fluid) and **solute** (beads, chain) is to use a particle scheme for both: **Molecular Dynamics (MD)**

$$m\ddot{\mathbf{r}}_i = \sum_j \mathbf{f}_{ij}(\mathbf{r}_{ij})$$

- The stiff repulsion among beads demands small time steps, and chain-chain crossings are a problem.
- Most of the computation is “wasted” on the *unimportant solvent particles*!
- Over longer times it is **hydrodynamics** (*local momentum* and energy **conservation**) and **fluctuations** (Brownian motion) that matter.
- We need to coarse grain the fluid model further: *Replace deterministic interactions with stochastic ones.*

Direct Simulation Monte Carlo (DSMC)



(MNG)

Tethered polymer chain in shear flow [1].

- **Stochastic conservative collisions** of randomly chosen nearby solvent particles, as in DSMC (also related to MPCD/SRD).
- Solute particles still interact with **both** solvent and other solute particles as hard or soft spheres [2].
- **No fluid structure**: Viscous ideal gas.
- One can introduce biased collision models to give the fluids consistent structure and a **non-ideal equation of state**. [3, 4].

The Need for Coarse-Graining

- In order to examine the time-scales involved, we focus on a fundamental problem:
*A single bead of size a and density ρ' suspended in a stationary fluid with density ρ and viscosity η (**Brownian walker**).*
- By increasing the size of the bead obviously the **number of solvent particles** increases as $N \sim a^3$. But this is not the biggest problem (we have large supercomputers).
- The real issue is that a wide **separation of timescales occurs**: The *gap between the timescales of microscopic and macroscopic processes* widens as the bead becomes much bigger than the solvent particles (water molecules).
- Typical bead sizes are nm (nano-colloids, short polymers) or μm (colloids, DNA), while typical atomistic sizes are $1\text{\AA} = 0.1nm$.

Brownian Bead

- Classical picture for the following dissipation process: *Push a sphere suspended in a liquid with initial velocity $V_{th} \approx \sqrt{kT/M}$, $M \approx \rho' a^3$, and watch how the velocity decays:*
 - **Sound waves** are generated from the sudden compression of the fluid and they take away a fraction of the kinetic energy during a **sonic time** $t_{sonic} \approx a/c$, where c is the (adiabatic) sound speed.
 - **Viscous dissipation** then takes over and slows the particle *non-exponentially* over a **viscous time** $t_{visc} \approx \rho a^2/\eta$, where η is the shear viscosity. Note that the classical **Langevin time** scale $t_{Lang} \approx m/\eta a$ applies only to unrealistically dense beads!
 - **Thermal fluctuations** get similarly dissipated, but their constant presence pushes the particle diffusively over a **diffusion time** $t_{diff} \approx a^2/D$, where $D \sim kT/(a\eta)$.

Timescale Estimates

- The mean collision time is $t_{coll} \approx \lambda/v_{th} \sim \eta/(\rho c^2)$, where the thermal velocity is $v_{th} \approx \sqrt{\frac{kT}{m}}$, for water

$$t_{coll} \sim 10^{-15} \text{ s} = 1 \text{ fs}$$

- The **sound time**

$$t_{sonic} \sim \begin{cases} 1 \text{ ns} & \text{for } a \sim \mu\text{m} \\ 1 \text{ ps} & \text{for } a \sim \text{nm} \end{cases}, \text{ with gap } \frac{t_{sonic}}{t_{coll}} \sim \frac{a}{\lambda} \sim 10^2 - 10^5$$

Estimates contd...

- **Viscous time** estimates

$$t_{visc} \sim \begin{cases} 1\mu s & \text{for } a \sim \mu m \\ 1ps & \text{for } a \sim nm \end{cases}, \text{ with gap } \frac{t_{visc}}{t_{sonic}} \sim \sqrt{C} \frac{a}{\lambda} \sim 1 - 10^3$$

- Finally, the **diffusion time** can be estimated to be

$$t_{diff} \sim \begin{cases} 1s & \text{for } a \sim \mu m \\ 1ns & \text{for } a \sim nm \end{cases}, \text{ with gap } \frac{t_{diff}}{t_{visc}} \sim \frac{a}{\phi R} \sim 10^3 - 10^6$$

which can now reach **macroscopic timescales!**

Levels of Coarse-Graining

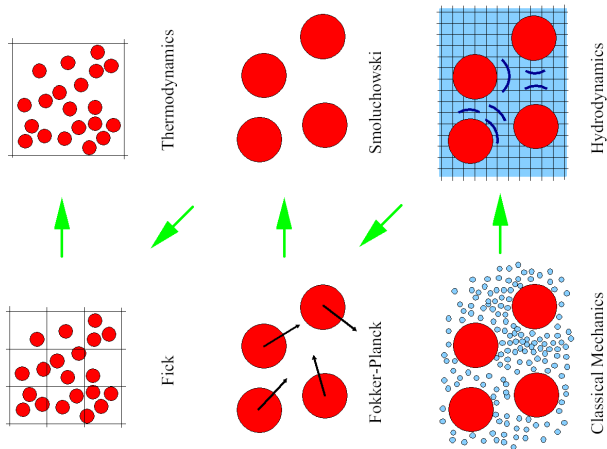


Figure: From Pep Español, “Statistical Mechanics of Coarse-Graining”

Continuum Models of Fluid Dynamics

- Formally, we consider the continuum field of **conserved quantities**

$$\mathbf{U}(\mathbf{r}, t) = \begin{bmatrix} \rho \\ \mathbf{j} \\ e \end{bmatrix} \cong \tilde{\mathbf{U}}(\mathbf{r}, t) = \sum_i \begin{bmatrix} m_i \\ m_i \mathbf{v}_i \\ m_i v_i^2 / 2 \end{bmatrix} \delta[\mathbf{r} - \mathbf{r}_i(t)],$$

where the symbol \cong means that $\mathbf{U}(\mathbf{r}, t)$ approximates the true atomistic configuration $\tilde{\mathbf{U}}(\mathbf{r}, t)$ over **long length and time scales**.

- Formal coarse-graining of the microscopic dynamics has been performed to derive an **approximate closure** for the macroscopic dynamics [5].
- This leads to **SPDEs of Langevin type** formed by postulating a random flux term in the usual Navier-Stokes-Fourier equations with magnitude determined from the **fluctuation-dissipation balance** condition, following Landau and Lifshitz.

The SPDEs of Fluctuating Hydrodynamics

- Due to the **microscopic conservation** of mass, momentum and energy,

$$\partial_t \mathbf{U} = -\nabla \cdot [\mathbf{F}(\mathbf{U}) - \mathcal{Z}] = -\nabla \cdot [\mathbf{F}_H(\mathbf{U}) - \mathbf{F}_D(\nabla \mathbf{U}) - \mathbf{B}\mathcal{W}],$$

where the flux is broken into a **hyperbolic**, **diffusive**, and a **stochastic flux**.

- Here \mathcal{W} is spatio-temporal **white noise**, i.e., a Gaussian random field with covariance

$$\langle \mathcal{W}_i(\mathbf{r}, t) \mathcal{W}_j^*(\mathbf{r}', t') \rangle = (\delta_{ij}) \delta(t - t') \delta(\mathbf{r} - \mathbf{r}').$$

- Adding stochastic fluxes to the **non-linear** NS equations produces **ill-behaved stochastic PDEs** (solution is too irregular), but we will ignore that for now...

Compressible Fluctuating Hydrodynamics

$$D_t \rho = -\rho \nabla \cdot \mathbf{v}$$

$$\rho (D_t \mathbf{v}) = -\nabla P + \nabla \cdot (\eta \overline{\nabla \mathbf{v}} + \boldsymbol{\Sigma})$$

$$\rho c_p (D_t T) = D_t P + \nabla \cdot (\mu \nabla T + \boldsymbol{\Xi}) + (\eta \overline{\nabla \mathbf{v}} + \boldsymbol{\Sigma}) : \nabla \mathbf{v},$$

where the variables are the **density** ρ , **velocity** \mathbf{v} , and **temperature** T fields,

$$D_t \square = \partial_t \square + \mathbf{v} \cdot \nabla (\square)$$

$$\overline{\nabla \mathbf{v}} = (\nabla \mathbf{v} + \nabla \mathbf{v}^T) - 2(\nabla \cdot \mathbf{v}) \mathbf{I}/3$$

and capital Greek letters denote stochastic fluxes:

$$\boldsymbol{\Sigma} = \sqrt{2\eta k_B T} \mathcal{W}.$$

$$\langle \mathcal{W}_{ij}(\mathbf{r}, t) \mathcal{W}_{kl}^*(\mathbf{r}', t') \rangle = (\delta_{ik} \delta_{jl} + \delta_{il} \delta_{jk} - 2\delta_{ij} \delta_{kl}/3) \delta(t - t') \delta(\mathbf{r} - \mathbf{r}')$$

Incompressible Fluctuating Navier-Stokes

- Ignoring density and temperature fluctuations, we obtain the **incompressible approximation**:

$$\begin{aligned}\rho D_t \mathbf{v} &= \eta \nabla^2 \mathbf{v} - \nabla \pi + \sqrt{2\eta k_B T} (\nabla \cdot \mathcal{W}), \\ \nabla \cdot \mathbf{v} &= 0\end{aligned}$$

where the stochastic stress tensor \mathcal{W} is a white-noise random Gaussian tensor field with covariance

$$\langle \mathcal{W}_{ij}(\mathbf{r}, t) \mathcal{W}_{kl}^*(\mathbf{r}', t') \rangle = (\delta_{ik} \delta_{jl}) \delta(t - t') \delta(\mathbf{r} - \mathbf{r}').$$

- We have algorithms and codes to solve the compressible equations, and we are now working on the incompressible ones.
- Solving them numerically requires paying attention to **discrete fluctuation-dissipation balance**, in addition to the usual deterministic difficulties [6].

Solute-Solvent Coupling using Particles

- Split the domain into a **particle** and a **continuum (hydro) subdomains**, with timesteps $\Delta t_H = K \Delta t_P$.
- Hydro solver is a simple explicit **(fluctuating) compressible LLNS** code and is *not aware* of particle patch.
- The method is based on Adaptive Mesh and Algorithm Refinement (AMAR) methodology for conservation laws and ensures **strict conservation** of mass, momentum, *and* energy.

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Continuum-Particle Coupling

- Each macro (hydro) cell is either **particle or continuum**. There is also a **reservoir region** surrounding the particle subdomain.
- The coupling is roughly of the **state-flux** form:
 - The continuum solver provides *state boundary conditions* for the particle subdomain via reservoir particles.
 - The particle subdomain provides *flux boundary conditions* for the continuum subdomain.
- The fluctuating hydro solver is **oblivious** to the particle region: Any conservative explicit finite-volume scheme can trivially be substituted.
- The coupling is greatly simplified because the particle fluid is ideal (no internal structure): **No overlap region**.

"A hybrid particle-continuum method for hydrodynamics of complex fluids", A. Donev and J. B. Bell and A. L. Garcia and B. J. Alder, **SIAM J. Multiscale Modeling and Simulation** 8(3):871-911, 2010

Hybrid Algorithm

Steps of the coupling algorithm [7]:

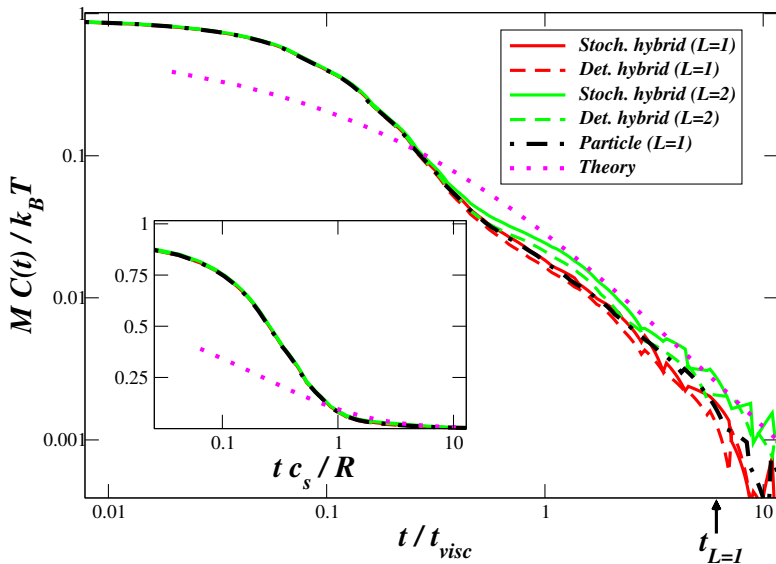
- 1 The hydro solution is computed everywhere, including the **particle patch**, giving an estimated total flux Φ_H .
- 2 **Reservoir particles** are *inserted* at the boundary of the particle patch based on *Chapman-Enskog distribution* from kinetic theory, accounting for *both* collisional and kinetic viscosities.
- 3 Reservoir particles are *propagated* by Δt and *collisions* are processed (including virtual particles!), giving the total particle flux Φ_p .
- 4 The hydro solution is overwritten in the particle patch based on the particle state \mathbf{u}_p .
- 5 The hydro solution is corrected based on the more accurate flux,
$$\mathbf{u}_H \leftarrow \mathbf{u}_H - \Phi_H + \Phi_p.$$

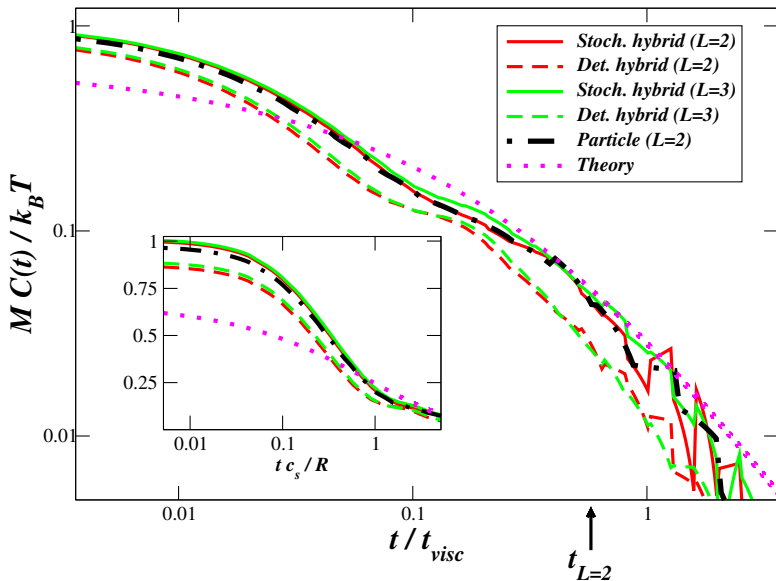
Velocity Autocorrelation Function

- We investigate the **velocity autocorrelation function** (VACF) for a Brownian bead

$$C(t) = \langle \mathbf{v}(t_0) \cdot \mathbf{v}(t_0 + t) \rangle$$

- From equipartition theorem $C(0) = kT/M$.
- For a **neutrally-boyant** particle, $\rho' = \rho$, incompressible hydrodynamic theory gives $C(0) = 2kT/3M$ because the momentum correlations decay instantly due to sound waves.
- Hydrodynamic persistence (conservation) gives a **long-time power-law tail** $C(t) \sim (kT/M)(t/t_{visc})^{-3/2}$ not reproduced in Brownian dynamics.

Small Bead (~ 10 particles)

Large Bead (~ 1000 particles)

The adiabatic piston problem

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Relaxation Toward Equilibrium

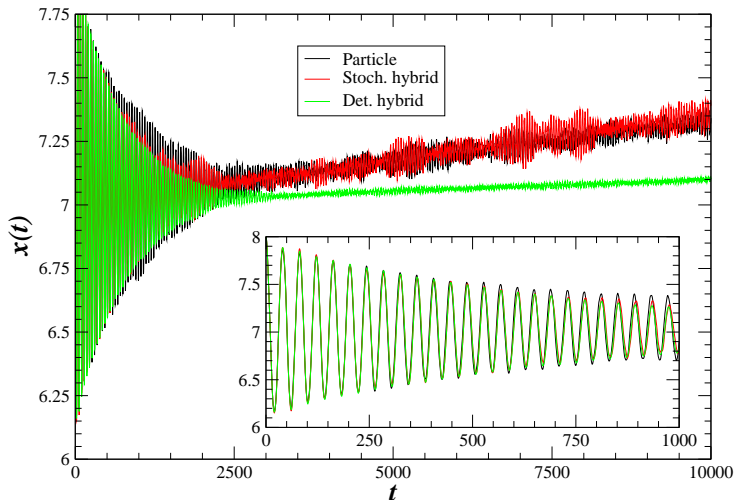


Figure: Massive rigid piston ($M/m = 4000$) not in mechanical equilibrium: **The deterministic hybrid gives the wrong answer!**

VACF for Piston

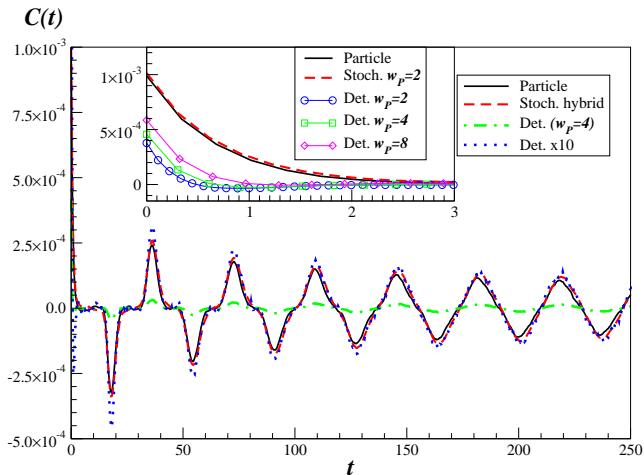


Figure: The VACF for a rigid piston of mass $M/m = 1000$ at thermal equilibrium: **Increasing the width of the particle region does not help: One must include the thermal fluctuations in the continuum solver!**

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